DEBUGGING

Topics

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- Getting Started with Debugging

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- Types of Bugs

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- Watching Variables in the Debugger

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  - The book has detailed instructions for using the debugger

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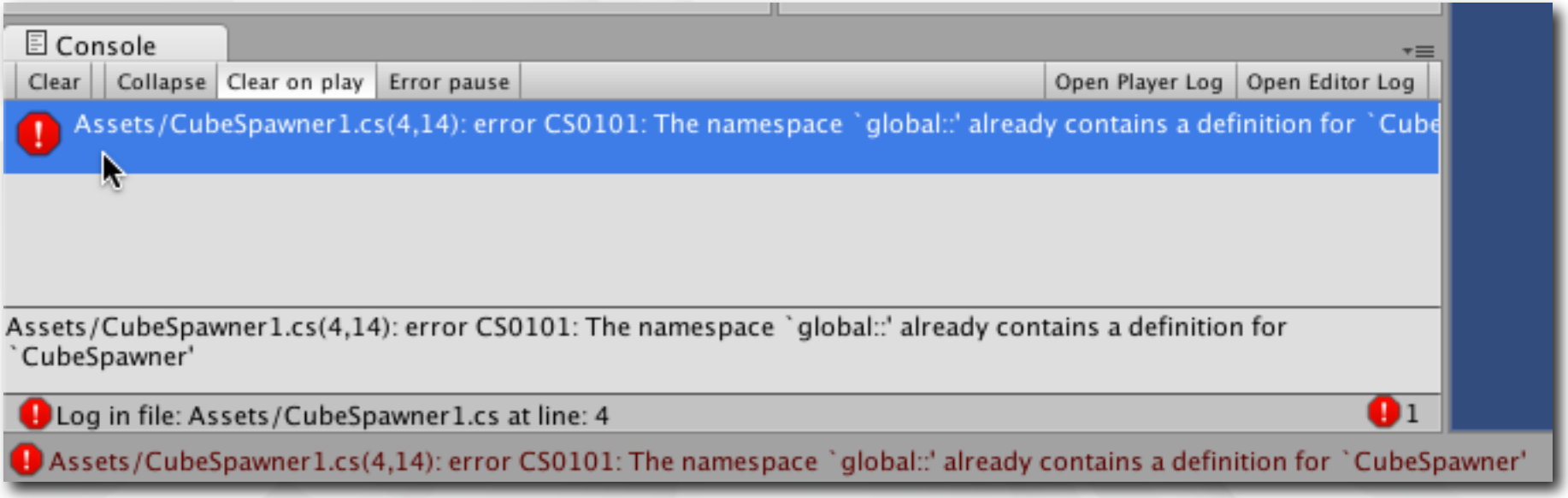

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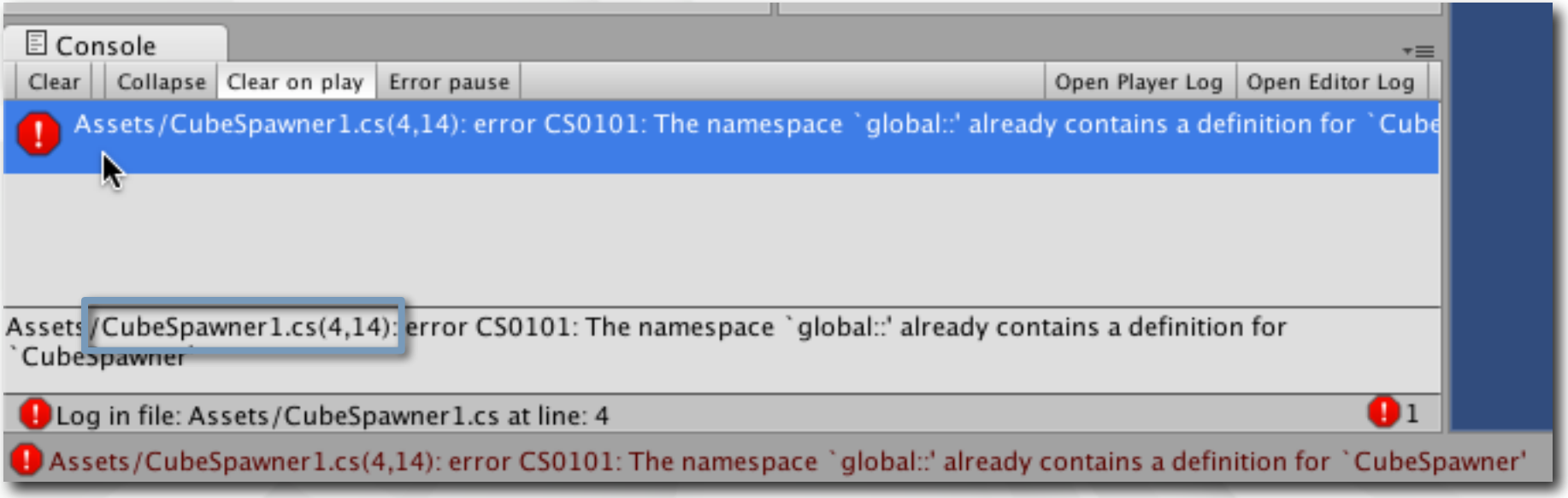

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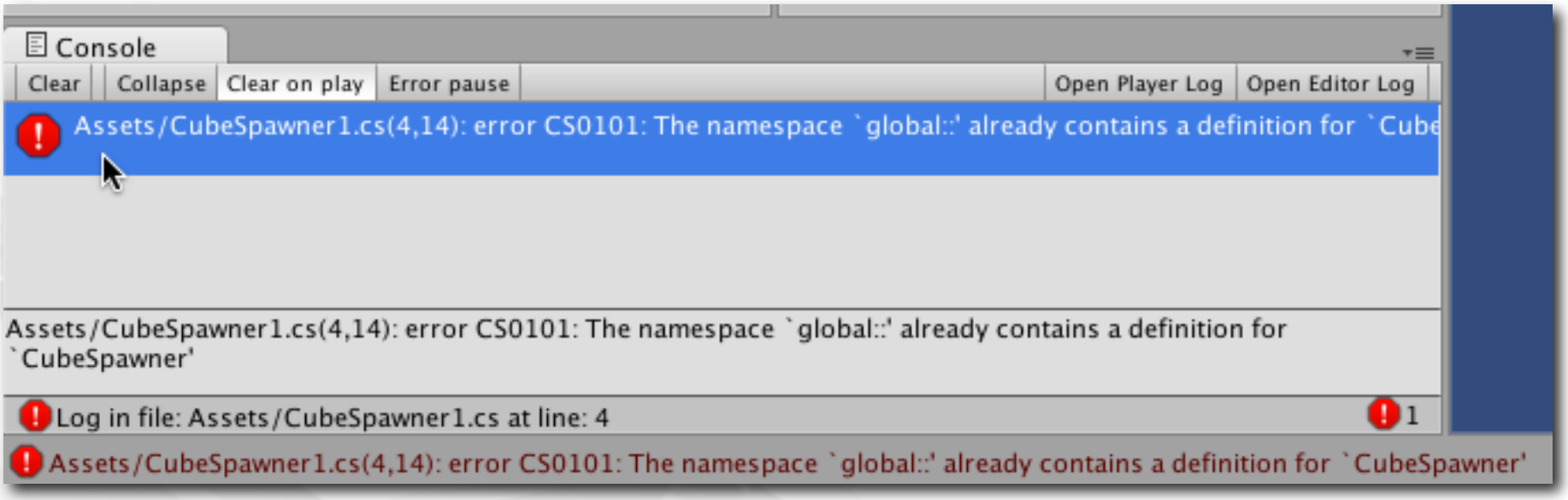

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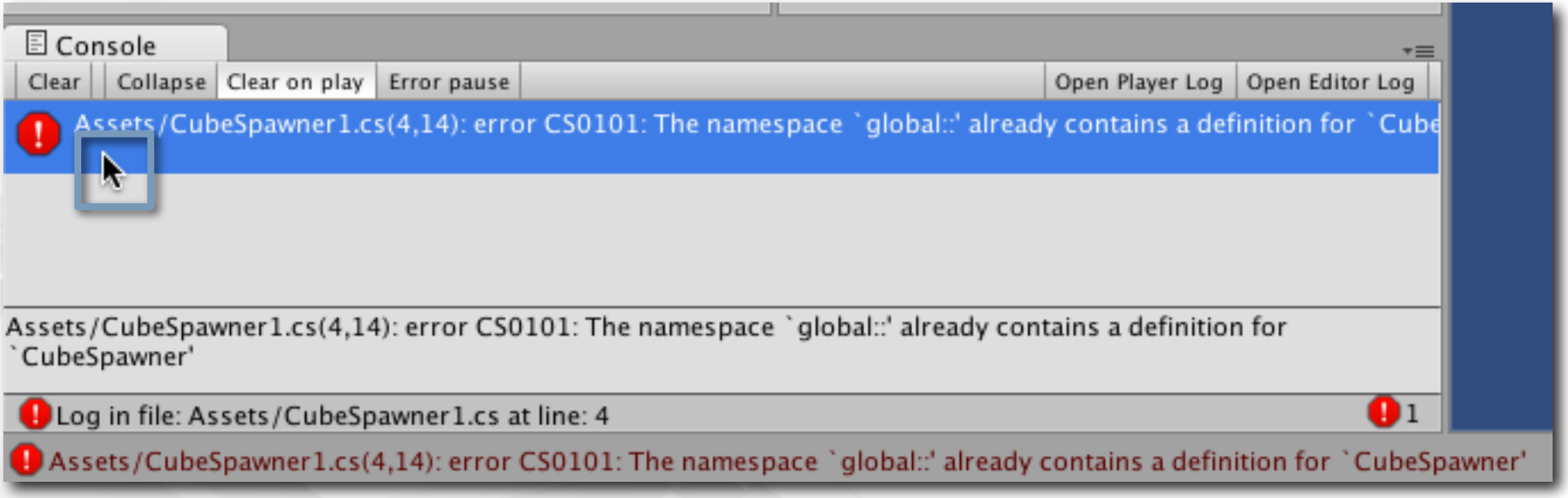

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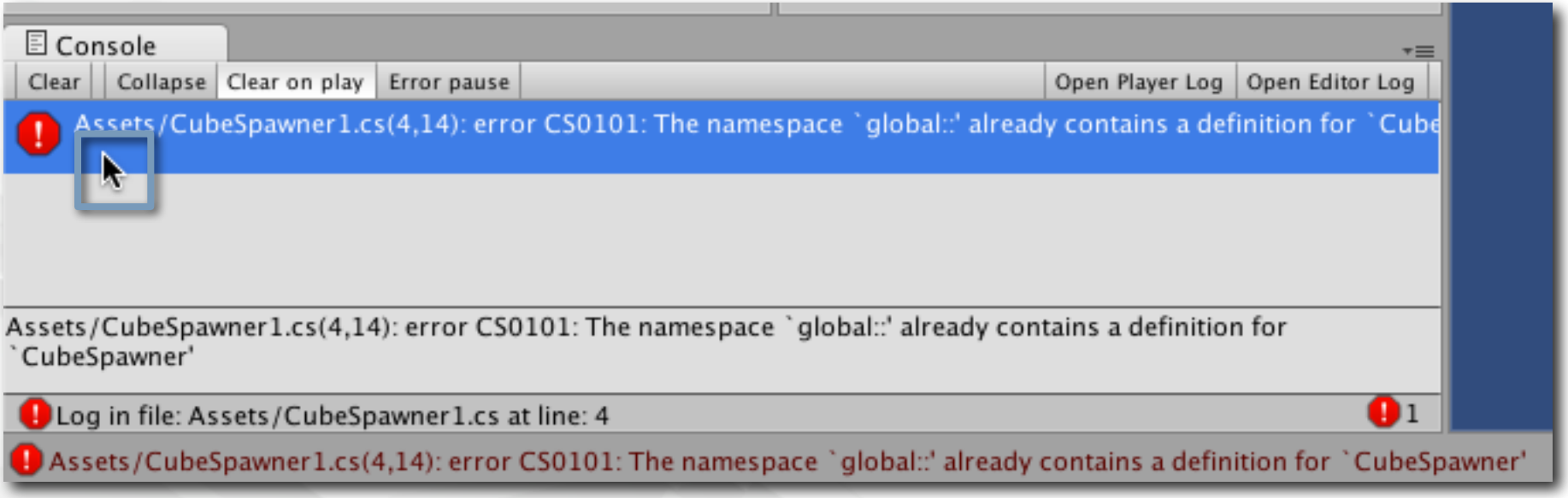

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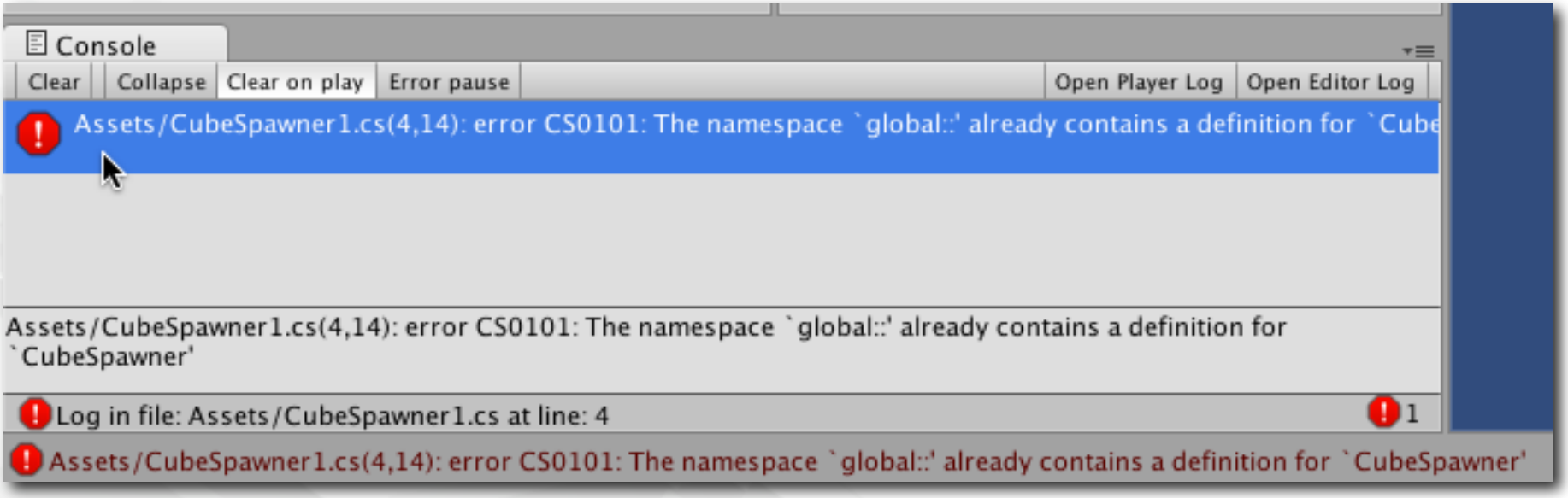

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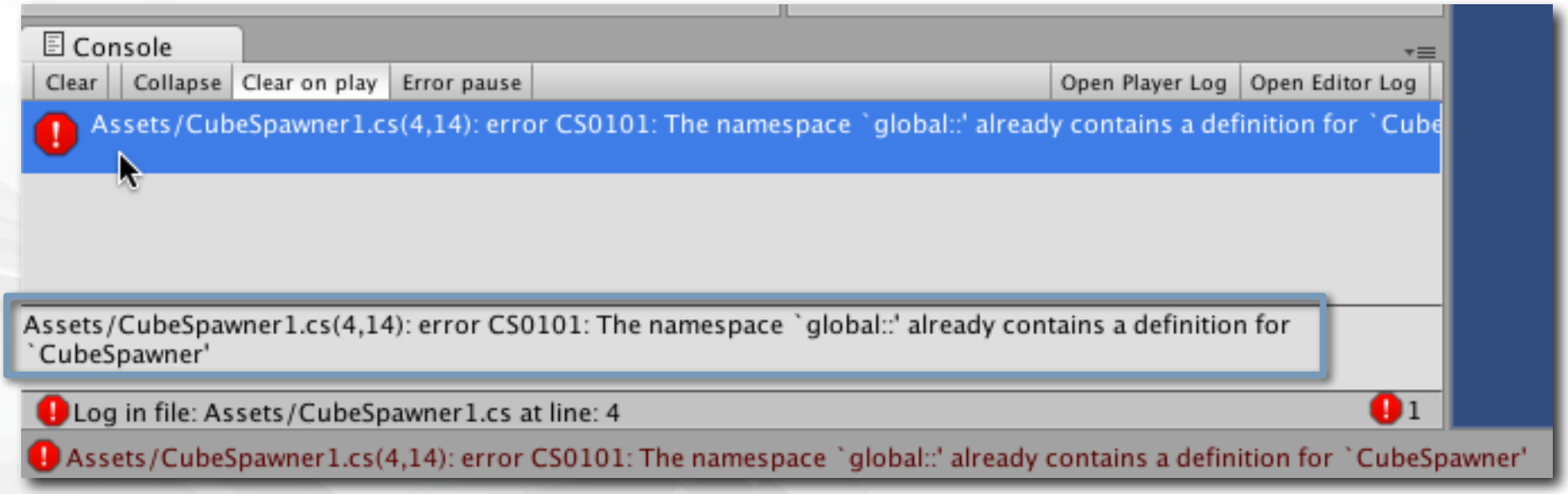

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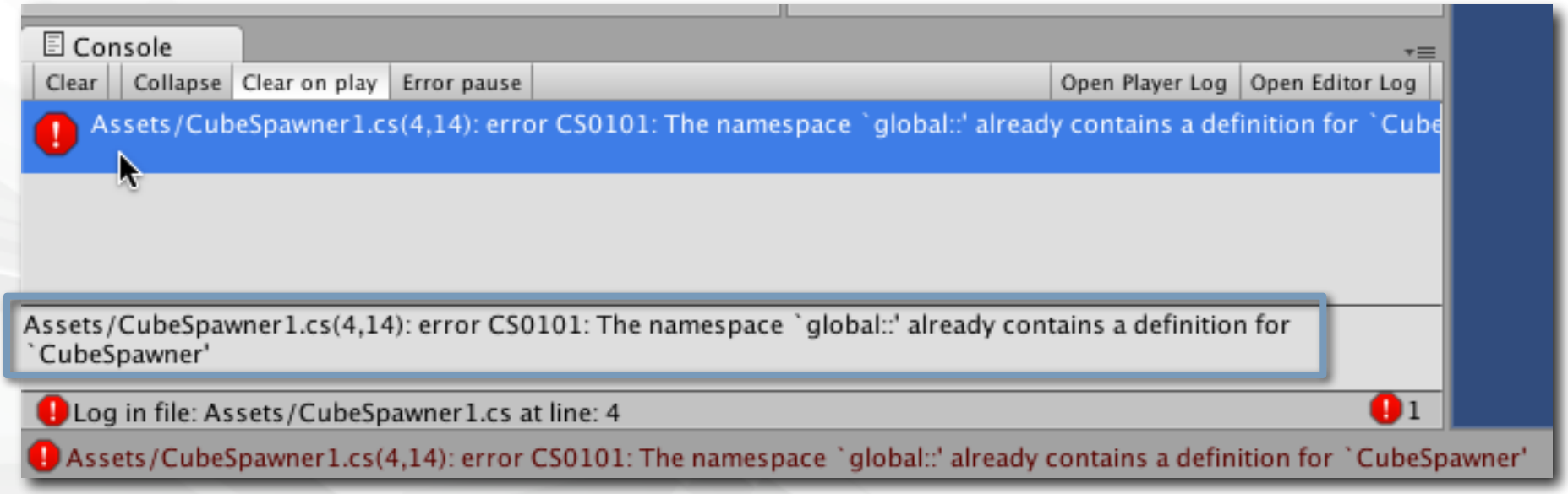

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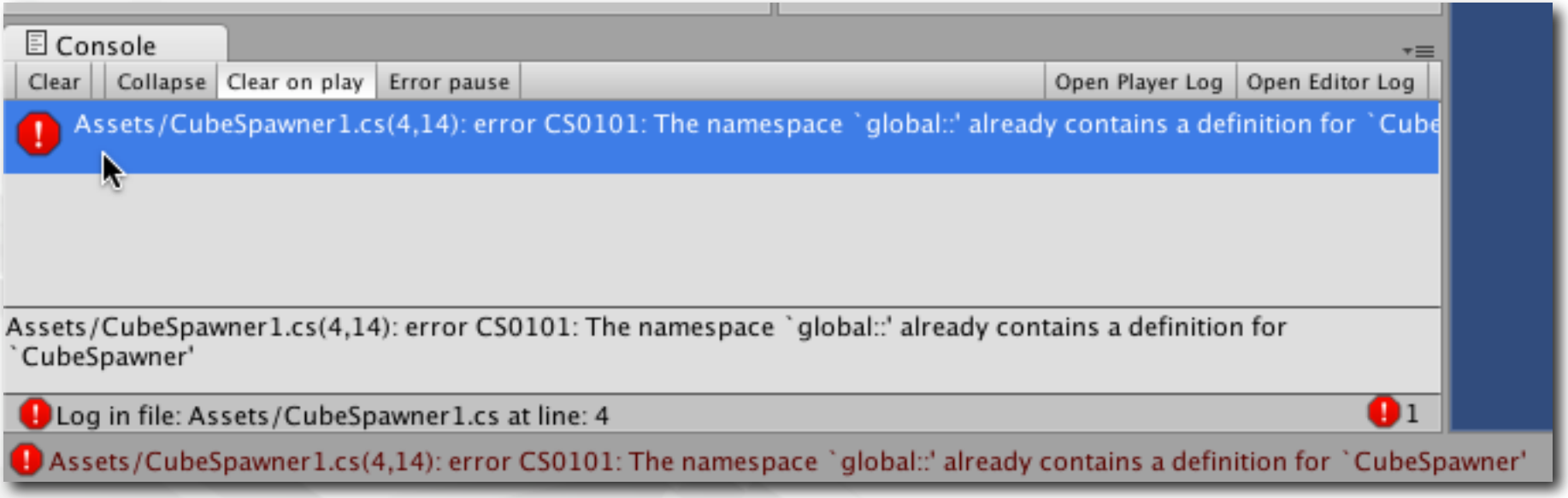

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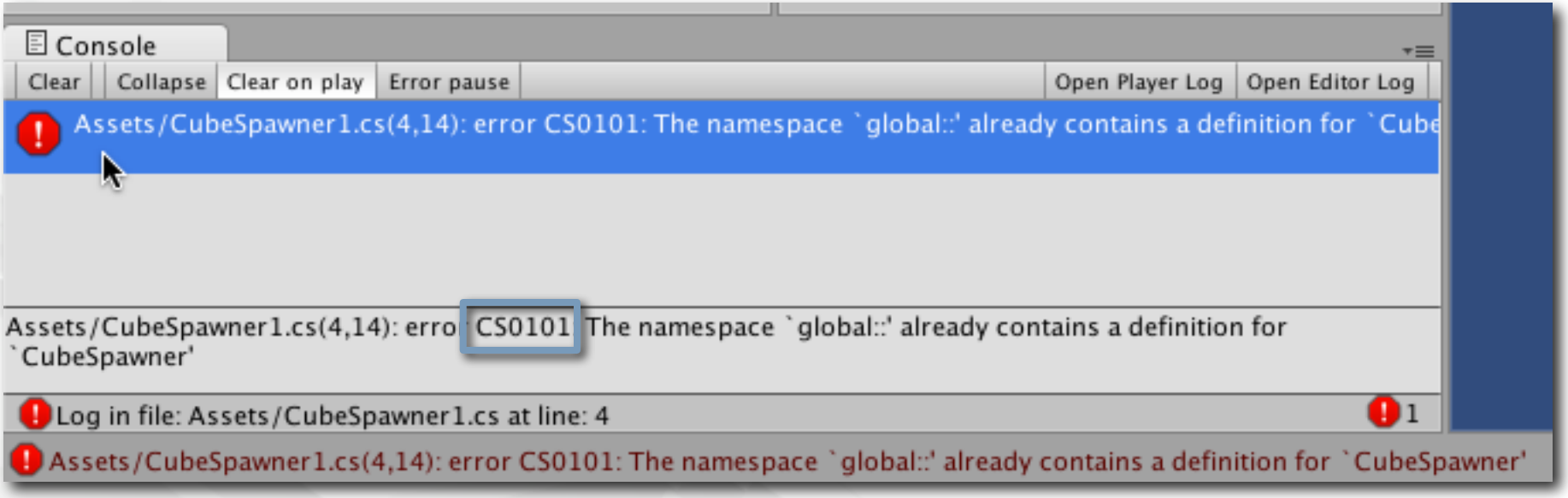

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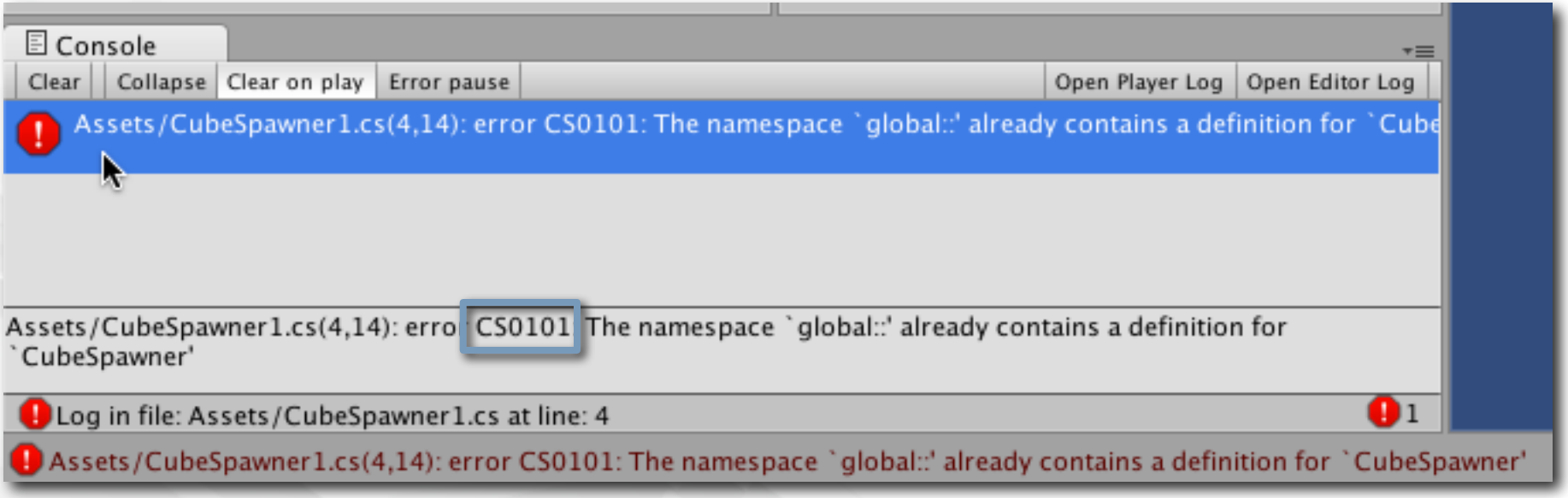

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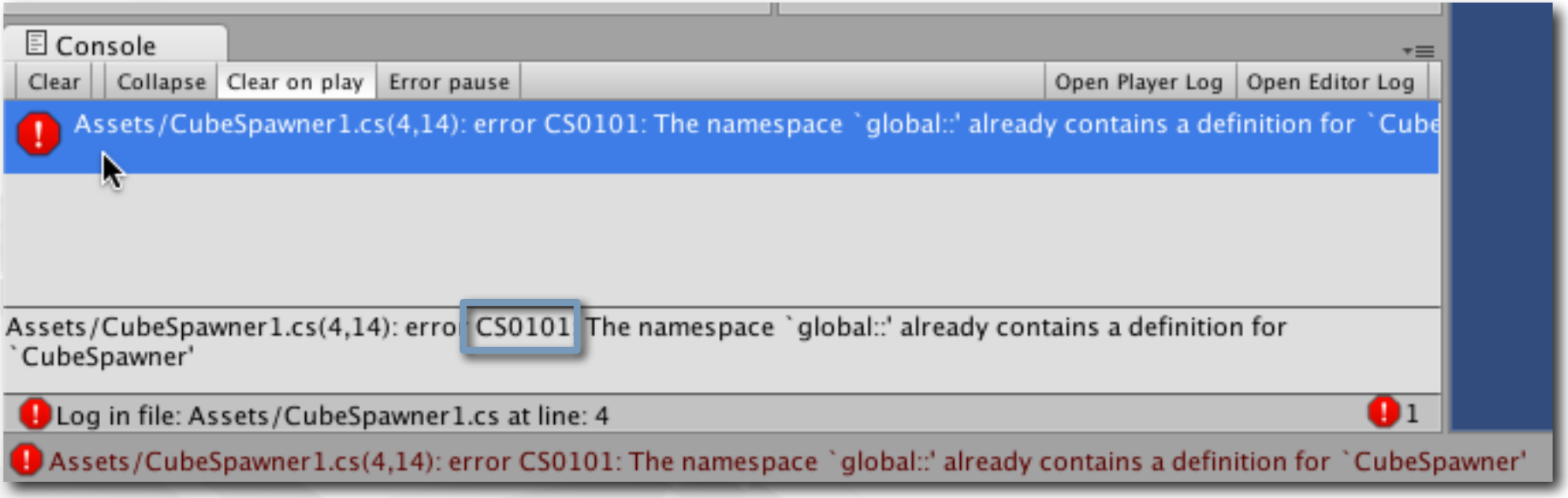

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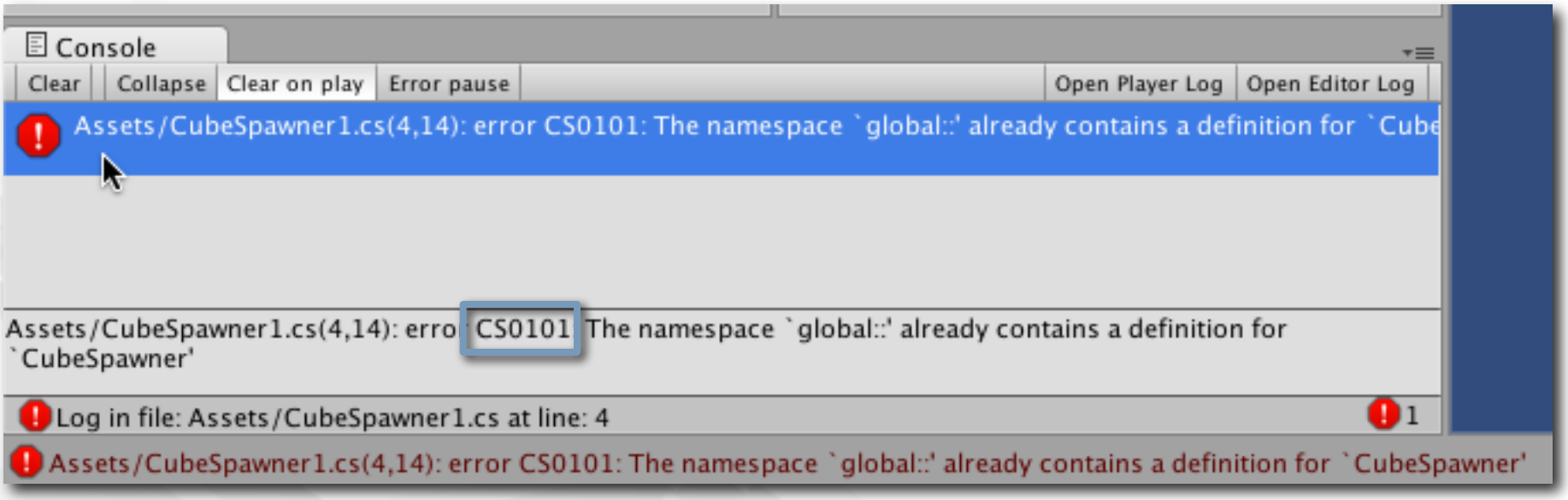

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  - **Example: "Unity error CS0101"**
    - Unity forums and StackOverflow.com have some of the best answers

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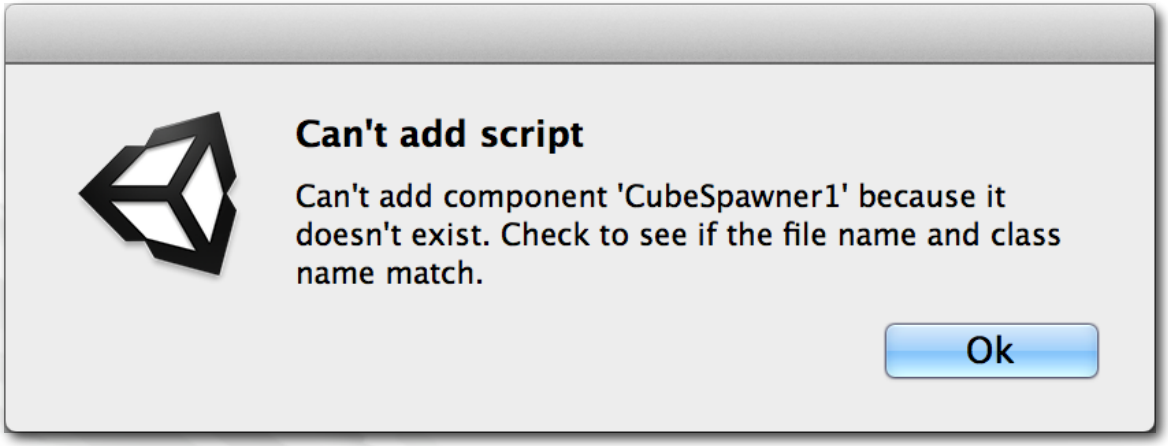

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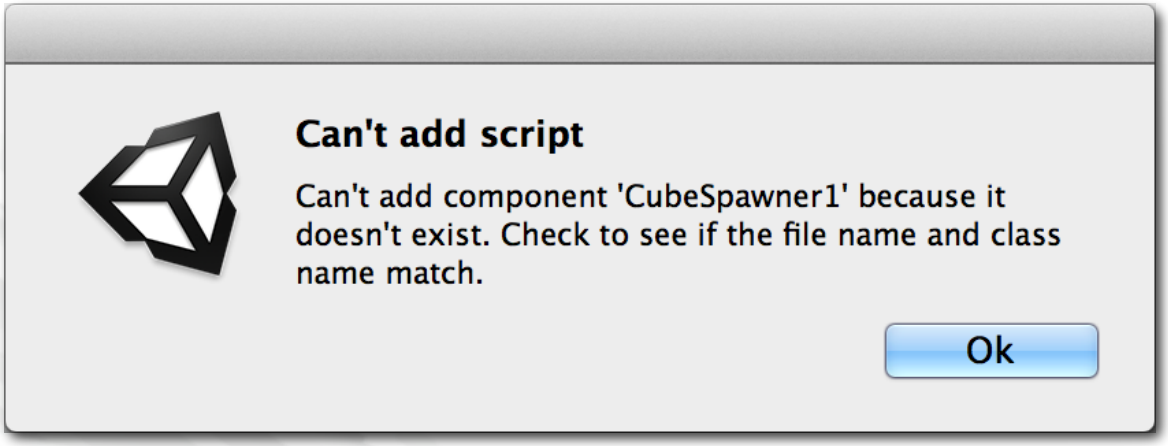

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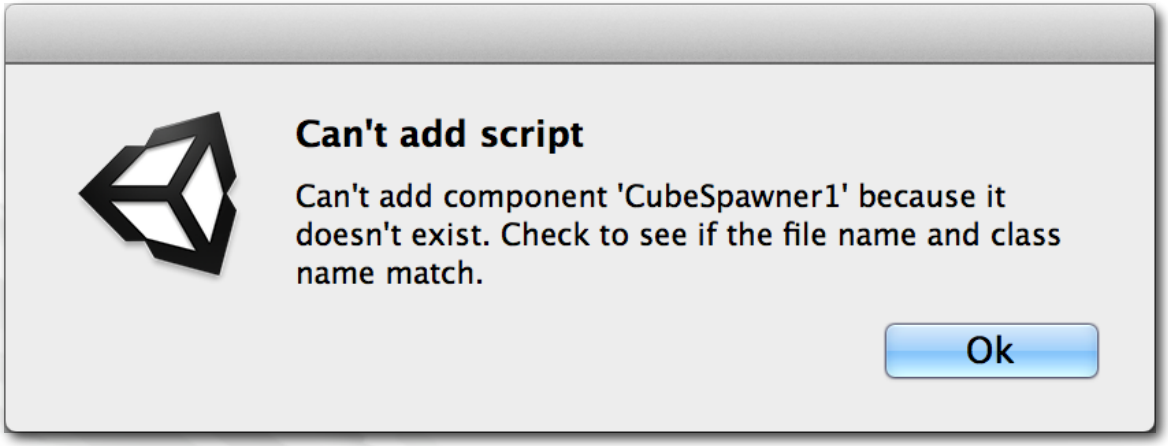

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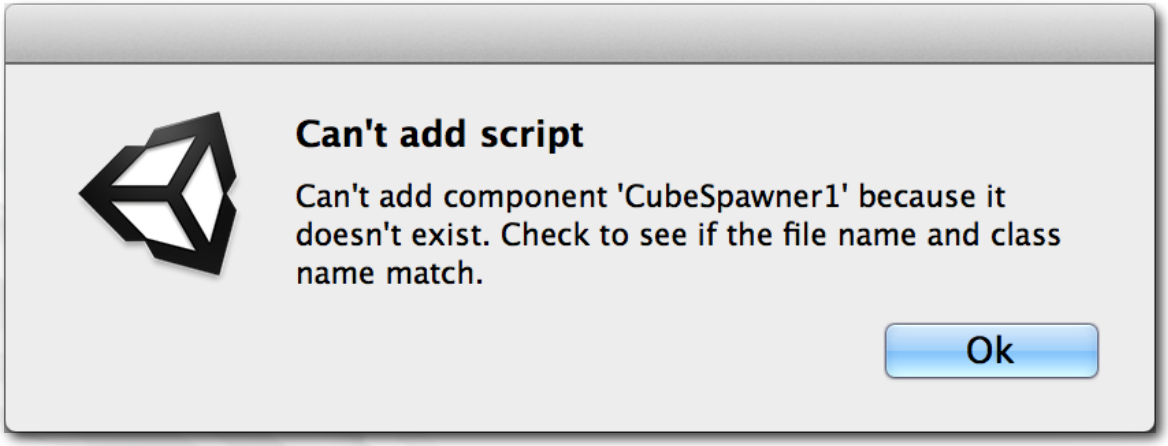

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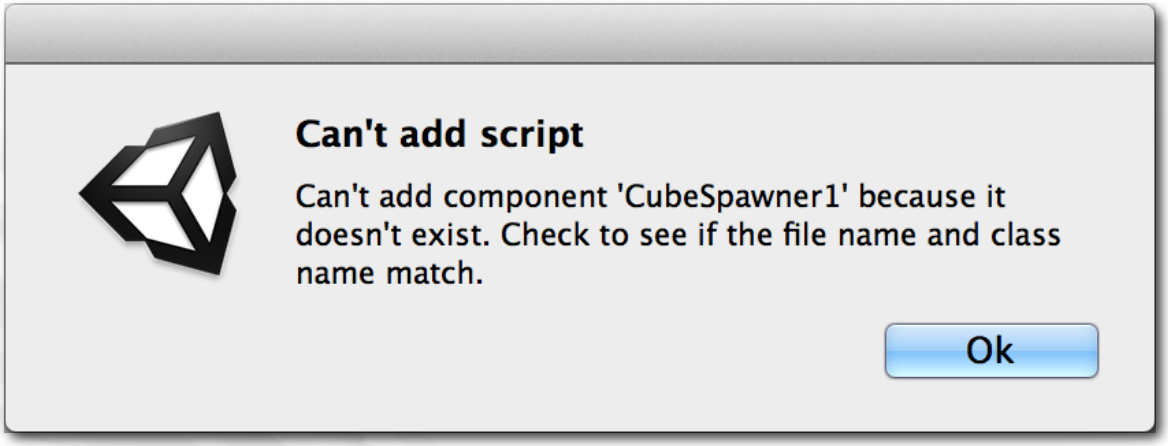

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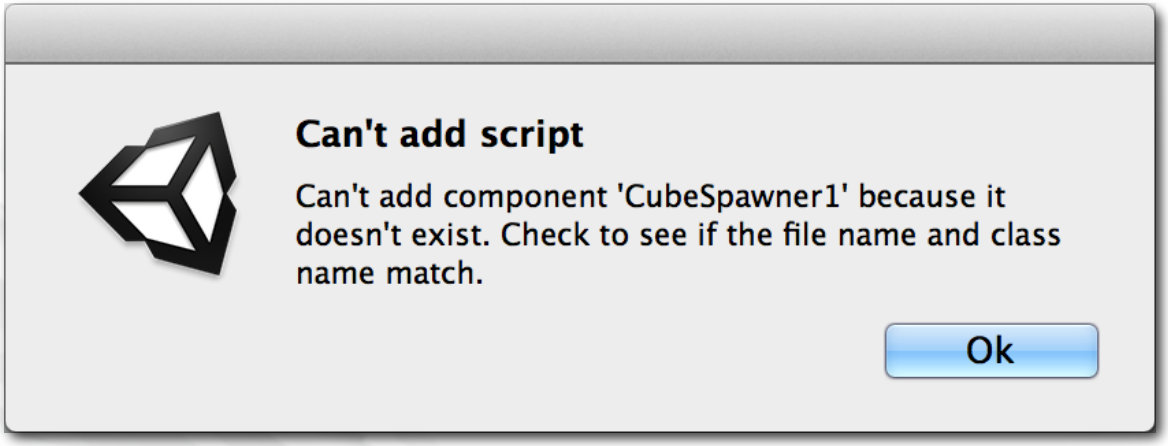

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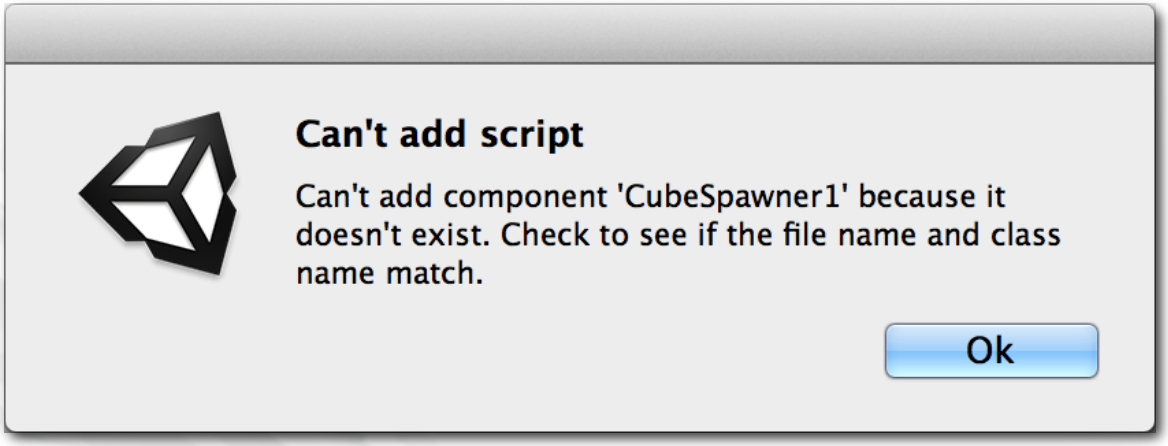

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- **To Fix: Match the names to each other**

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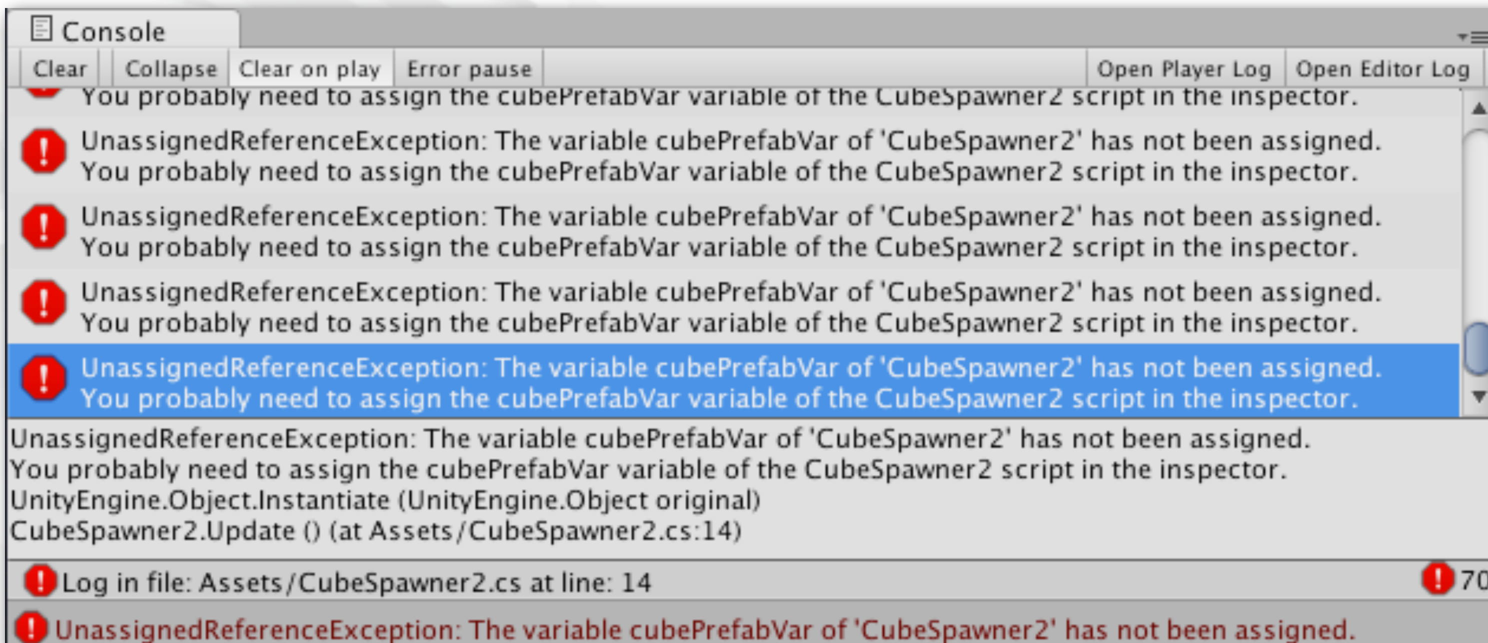

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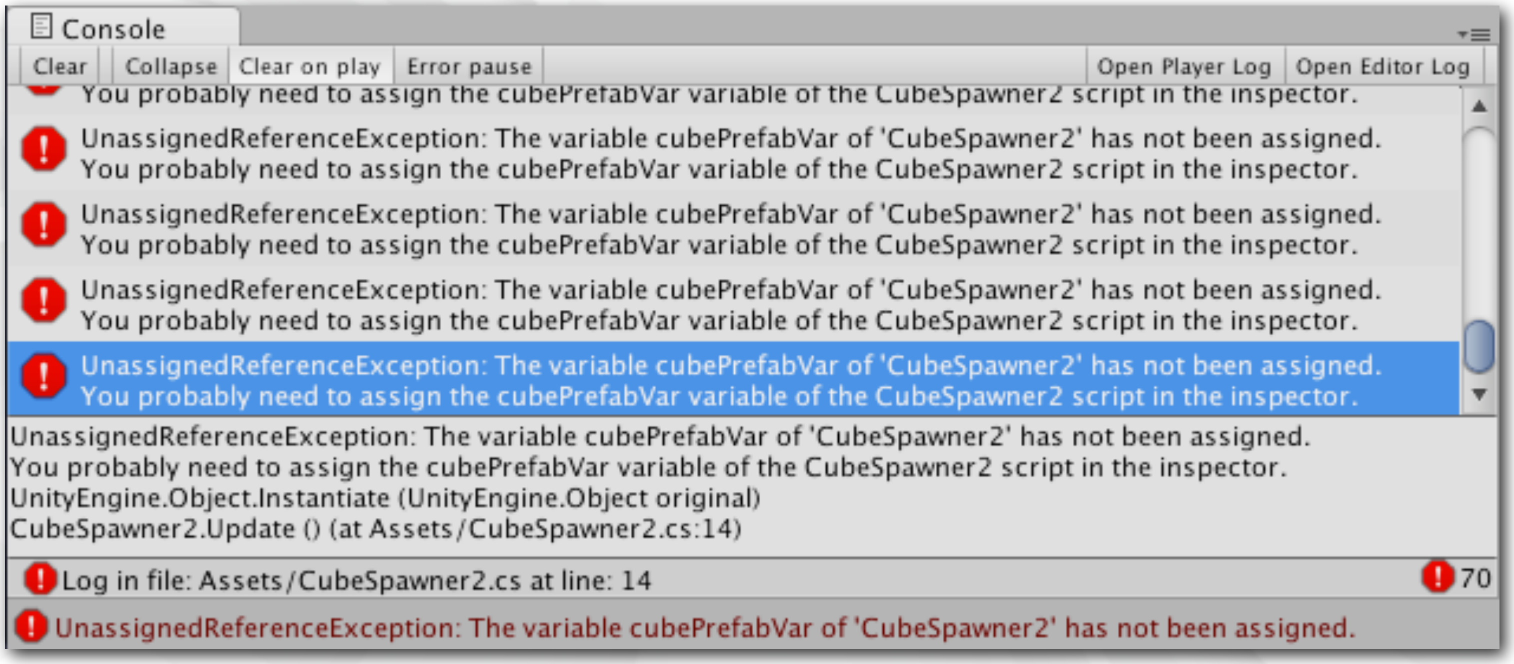

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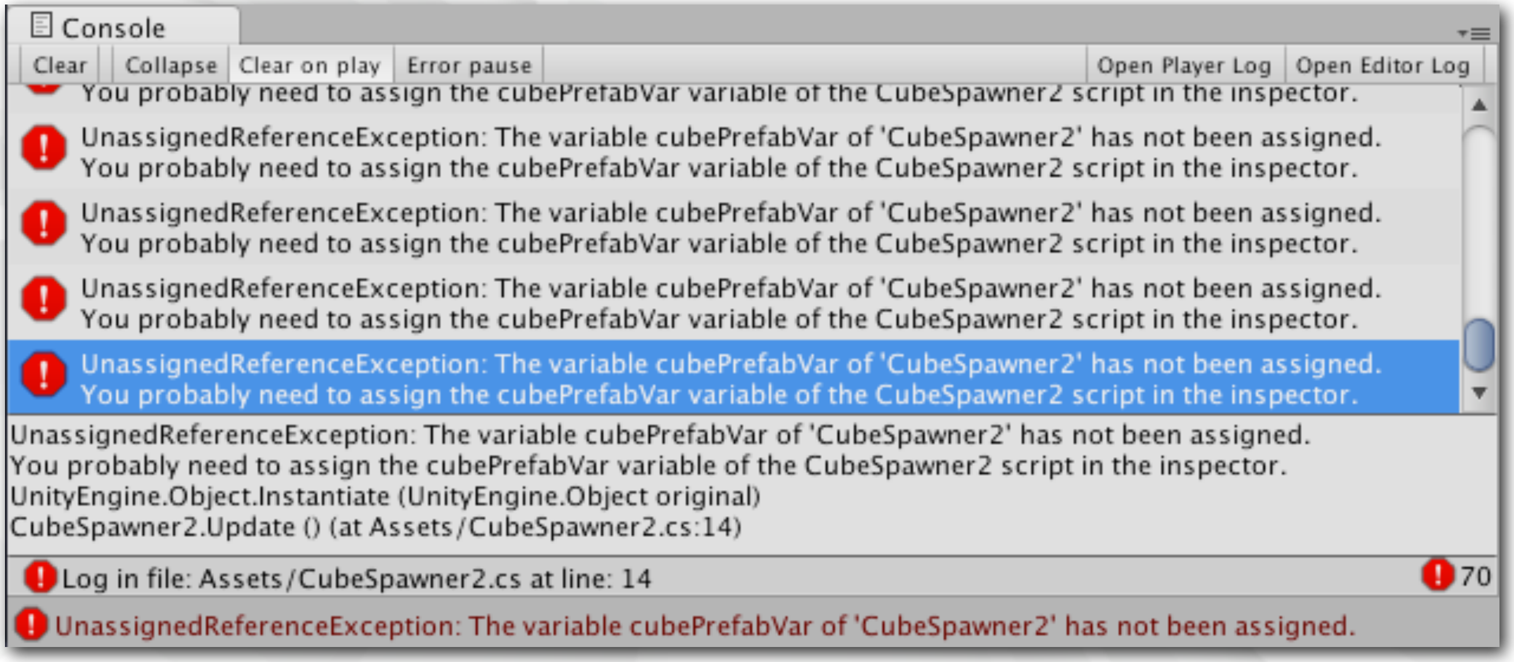

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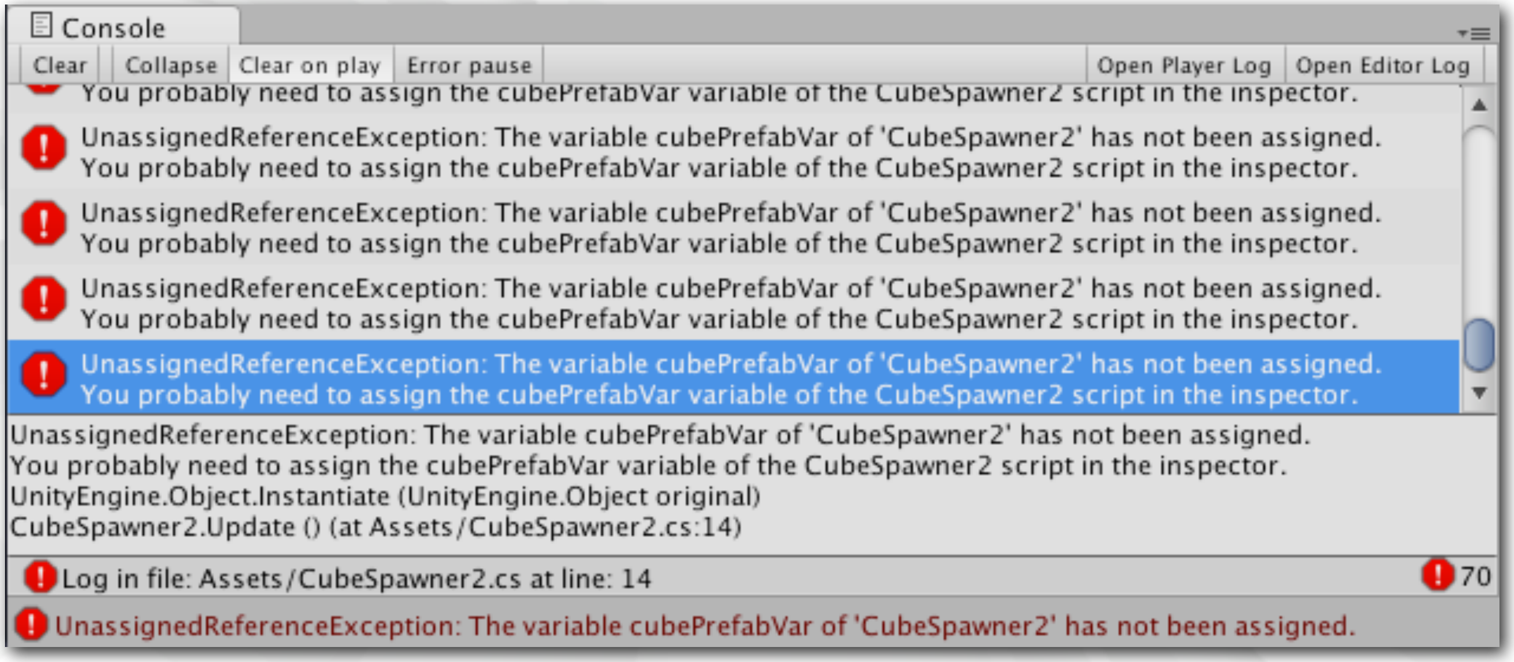

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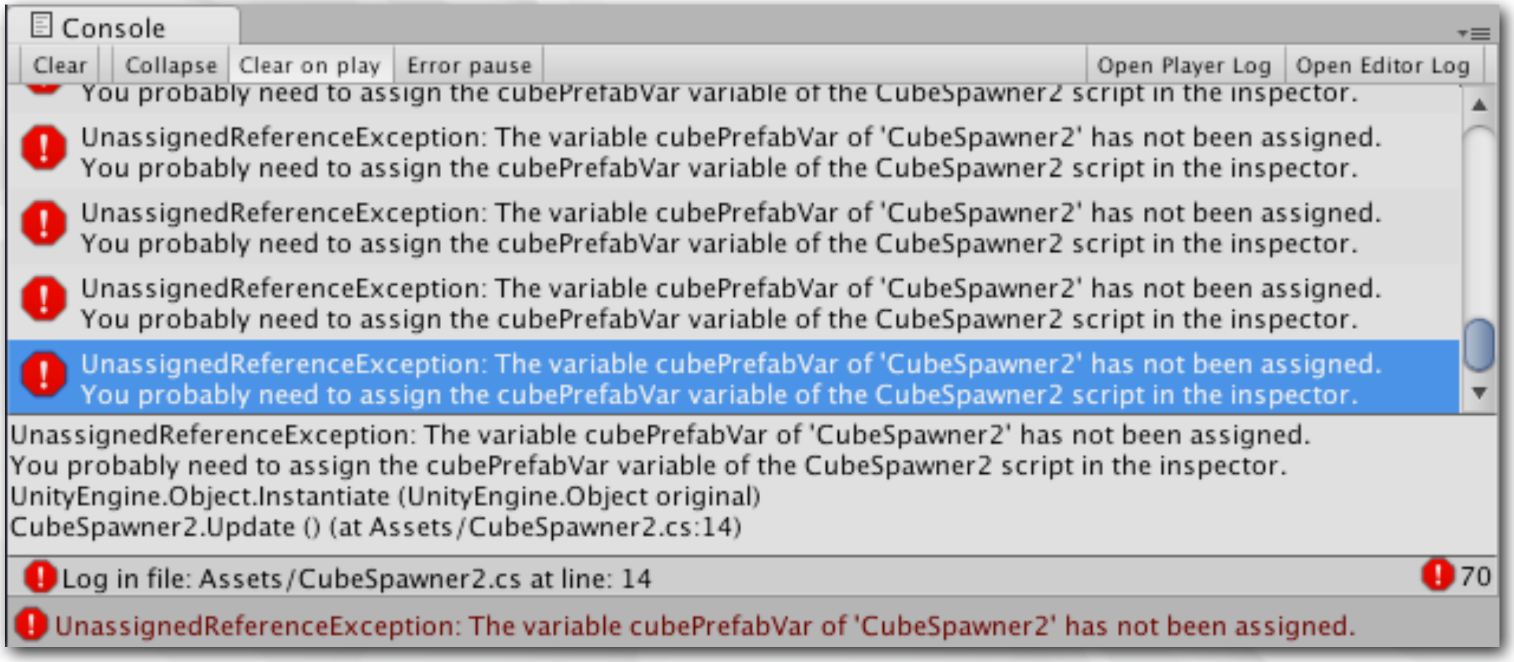

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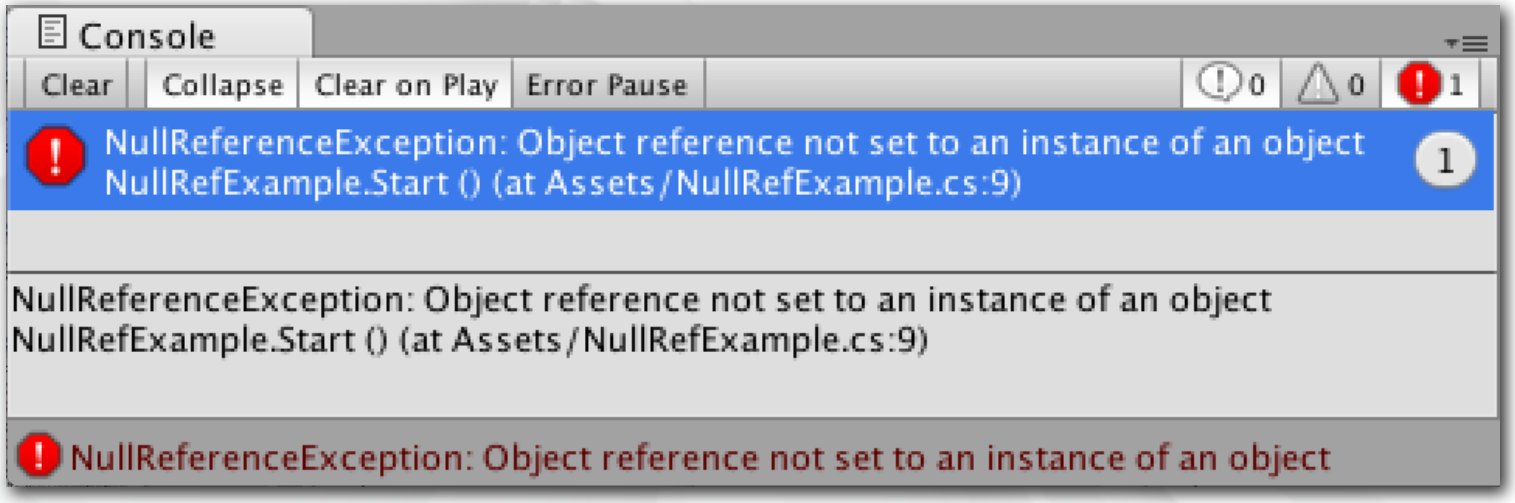

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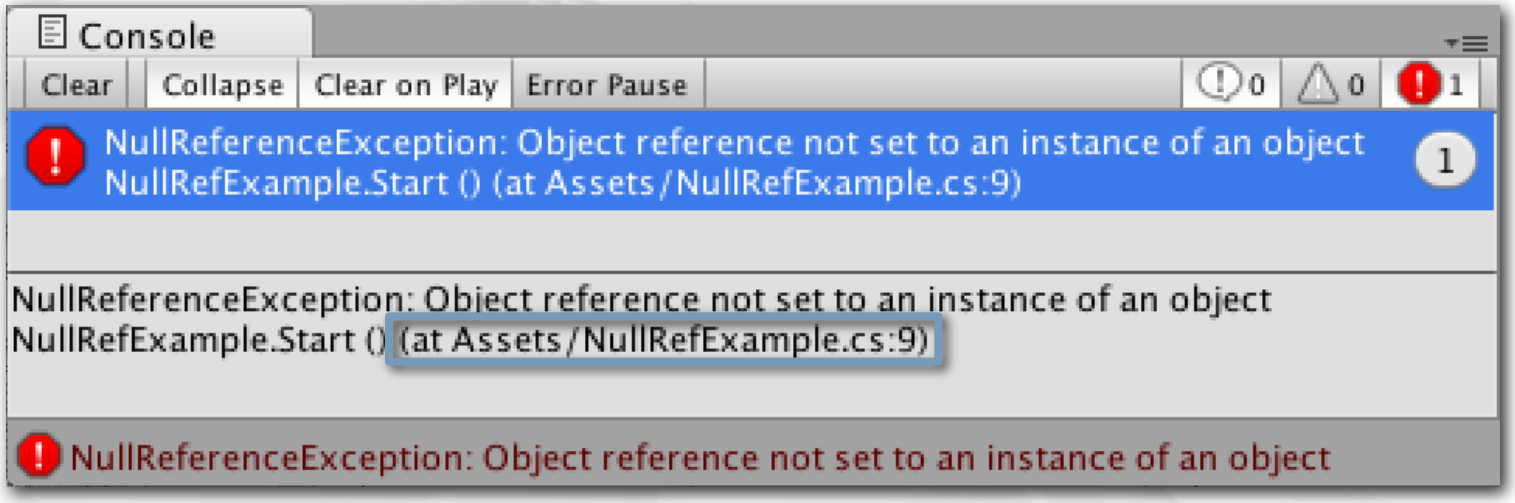

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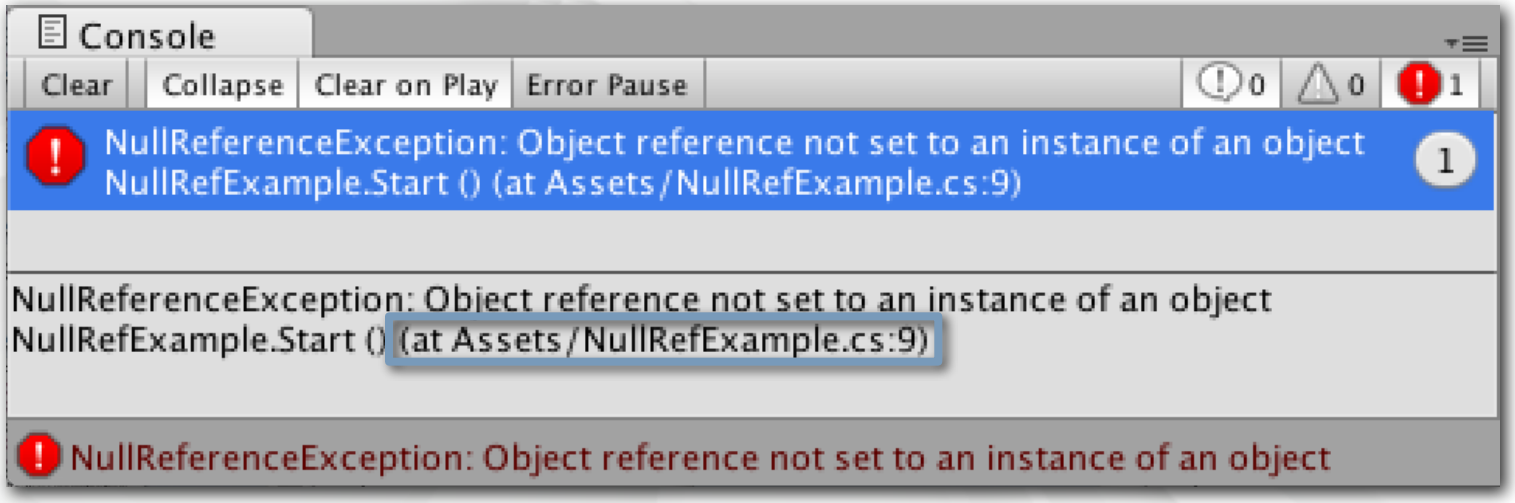

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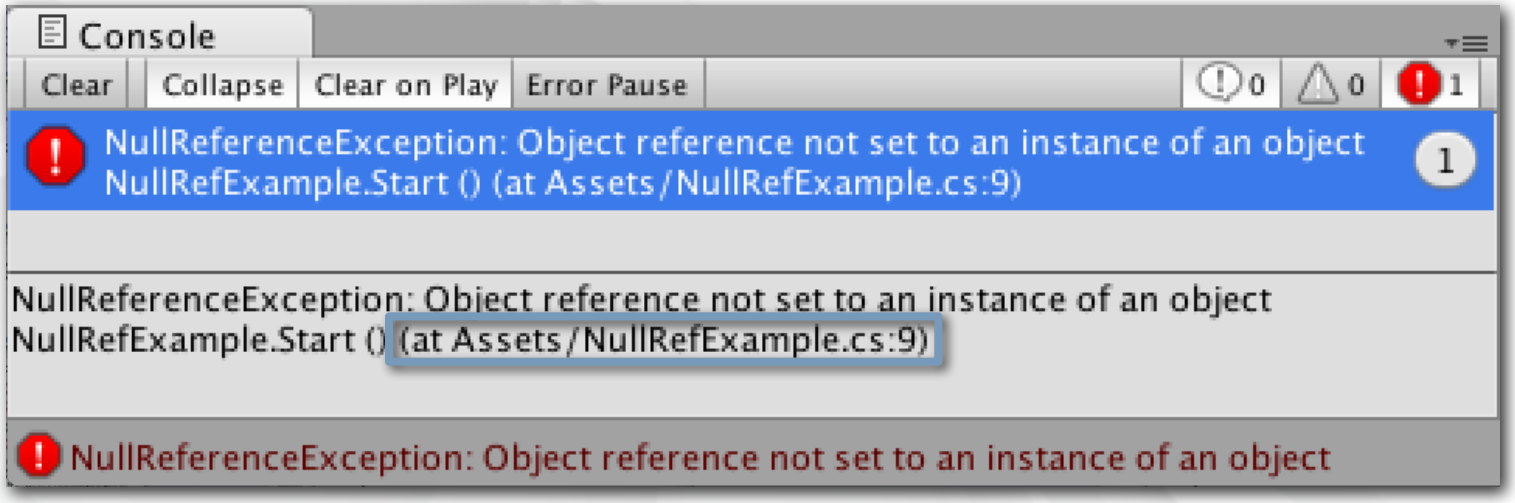

  - Error can only tell you the line number
  - These are difficult to debug!

Stepping Through Code with the Debugger

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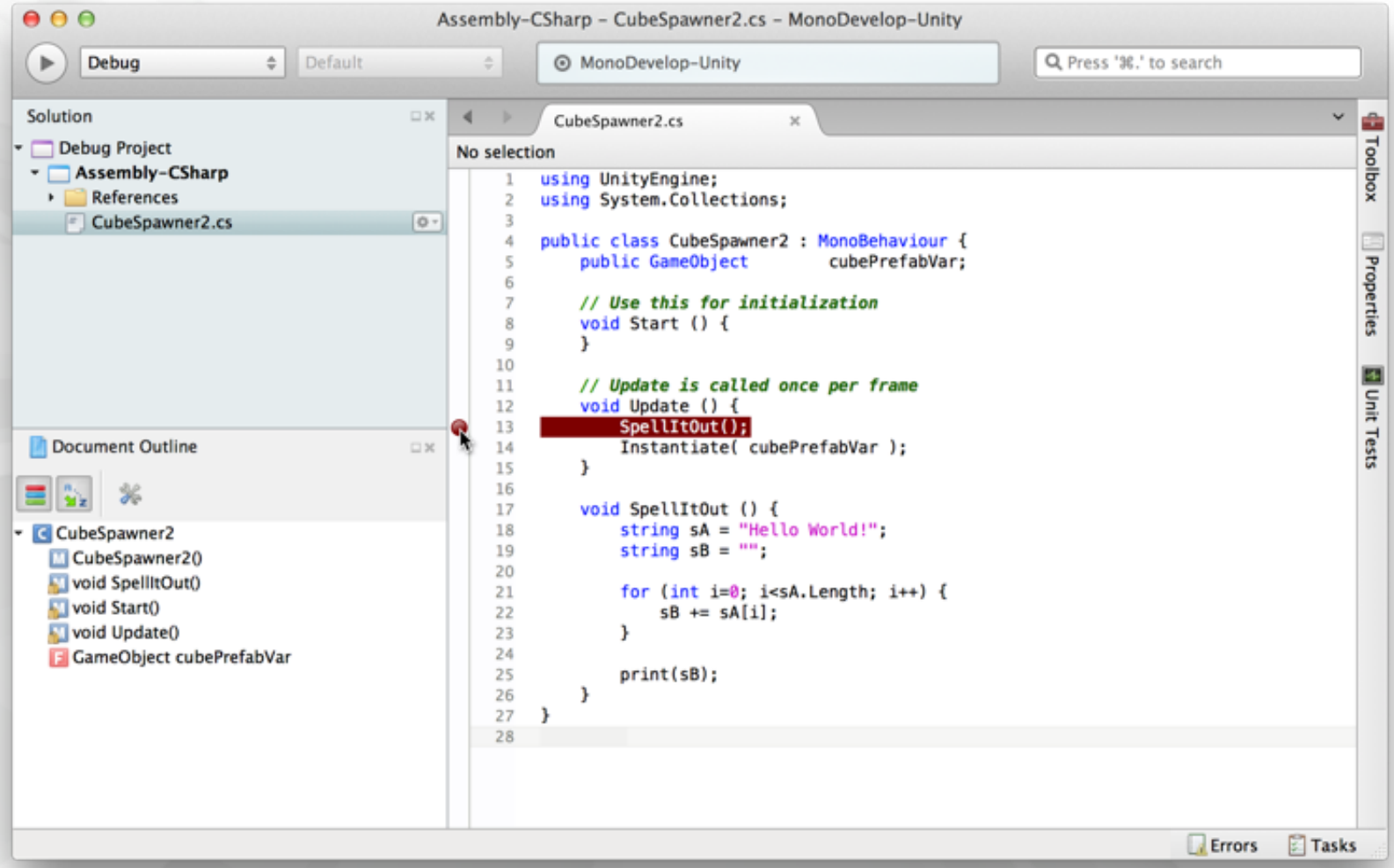

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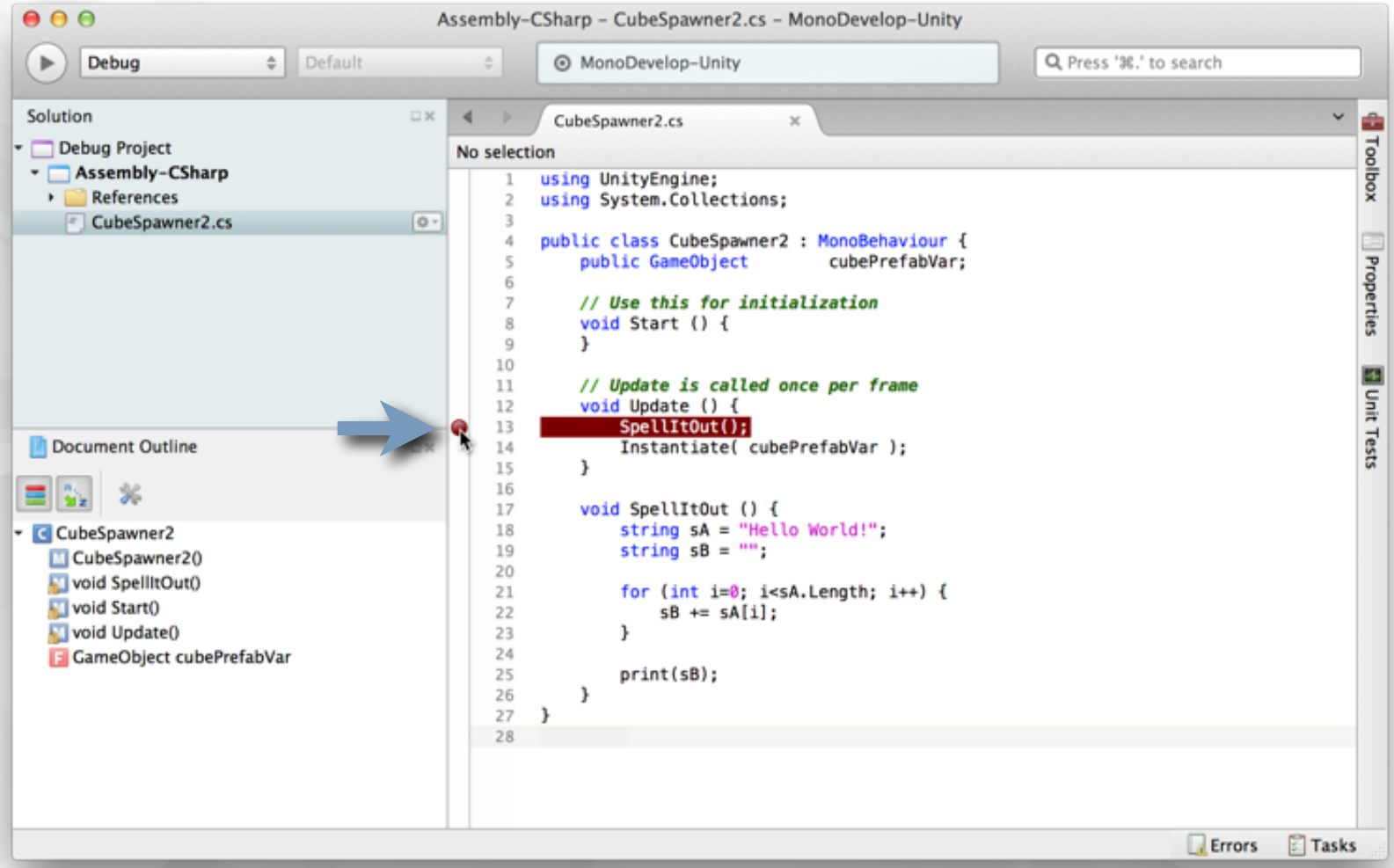

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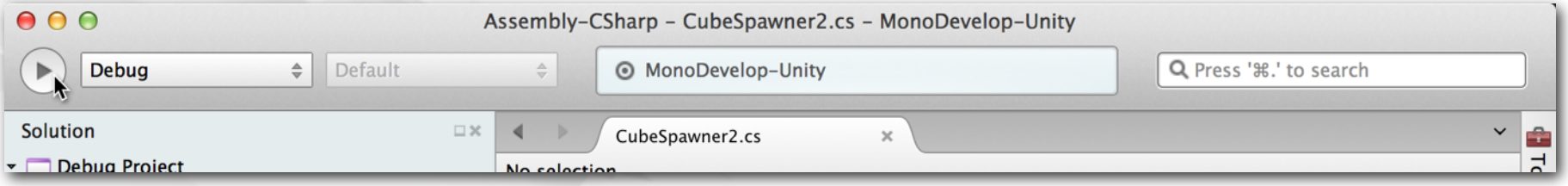

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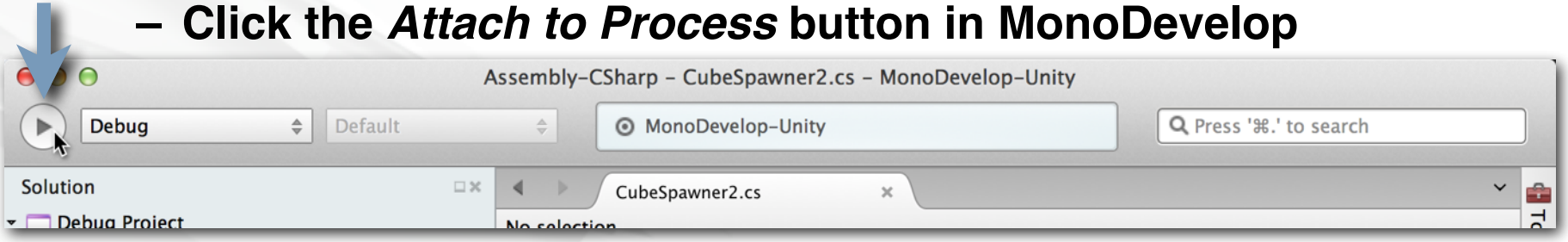

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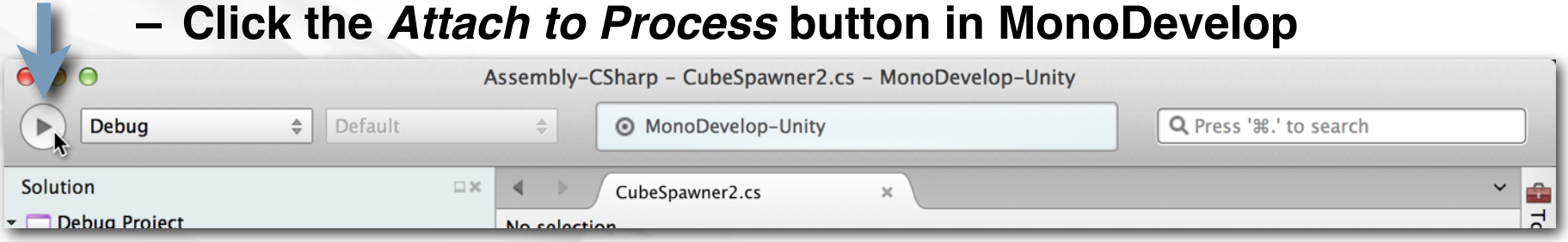

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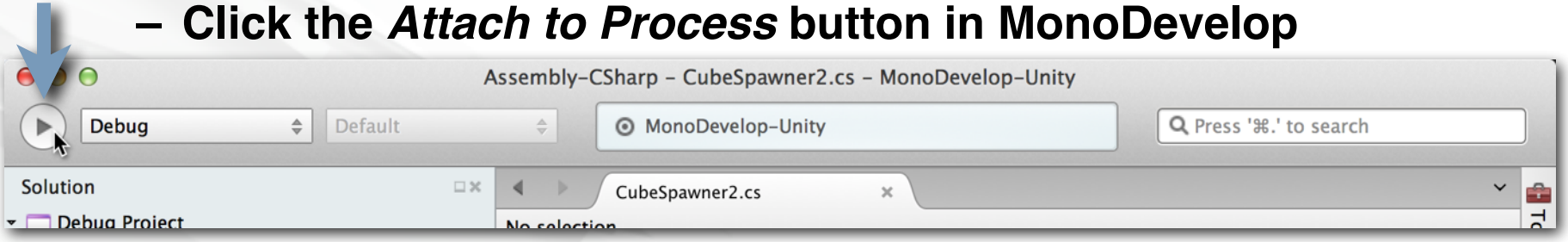

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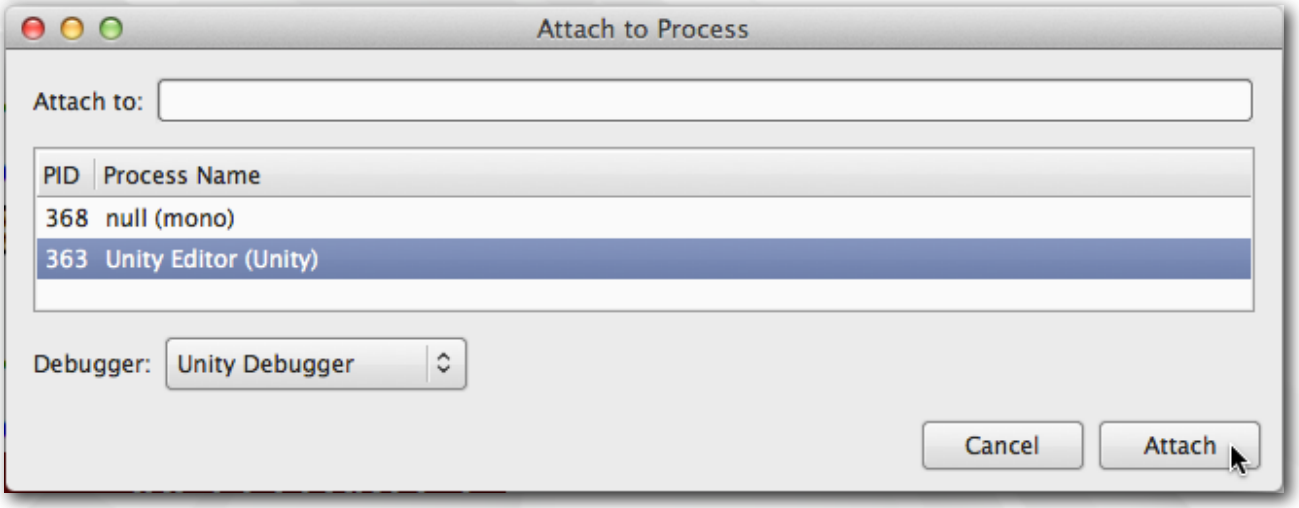

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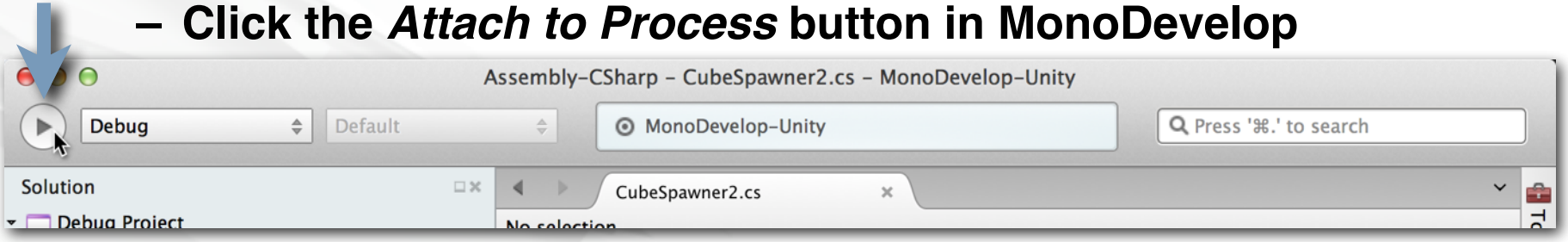

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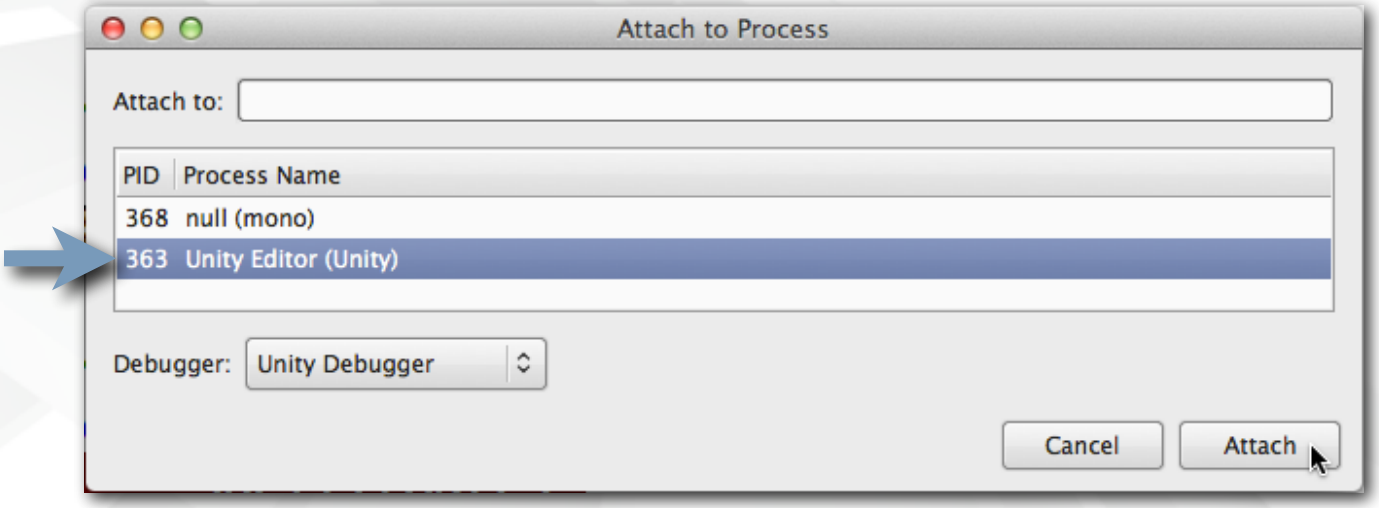

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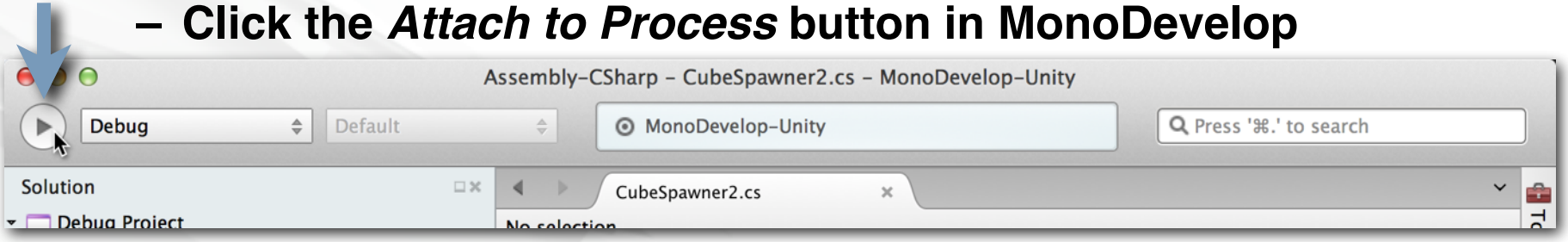

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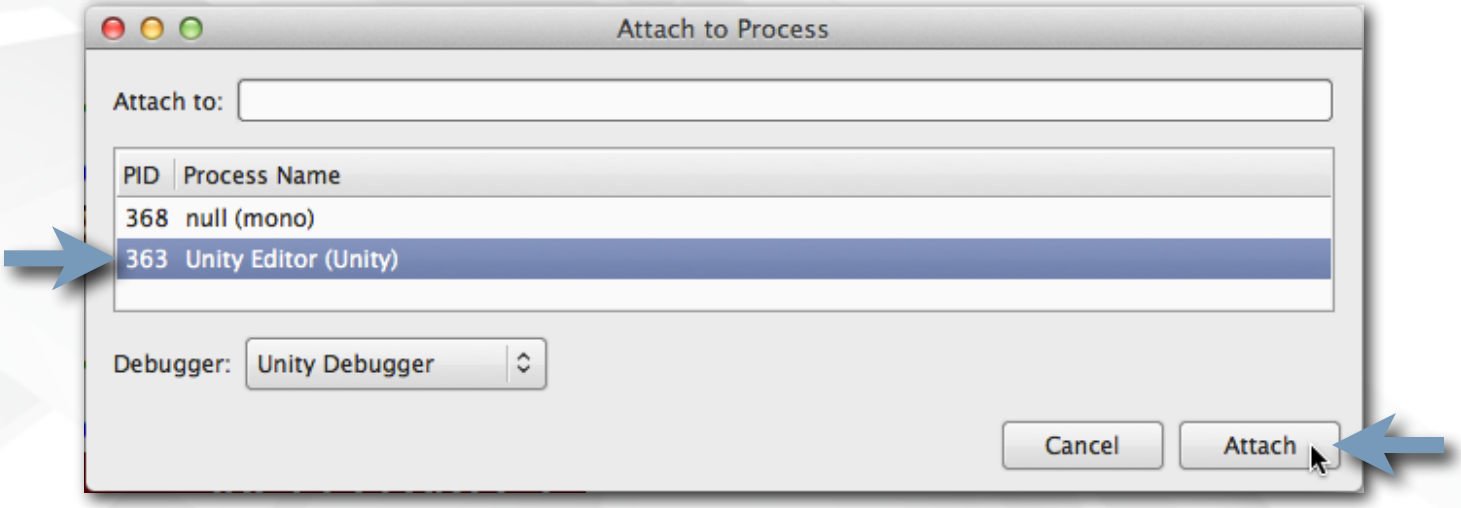

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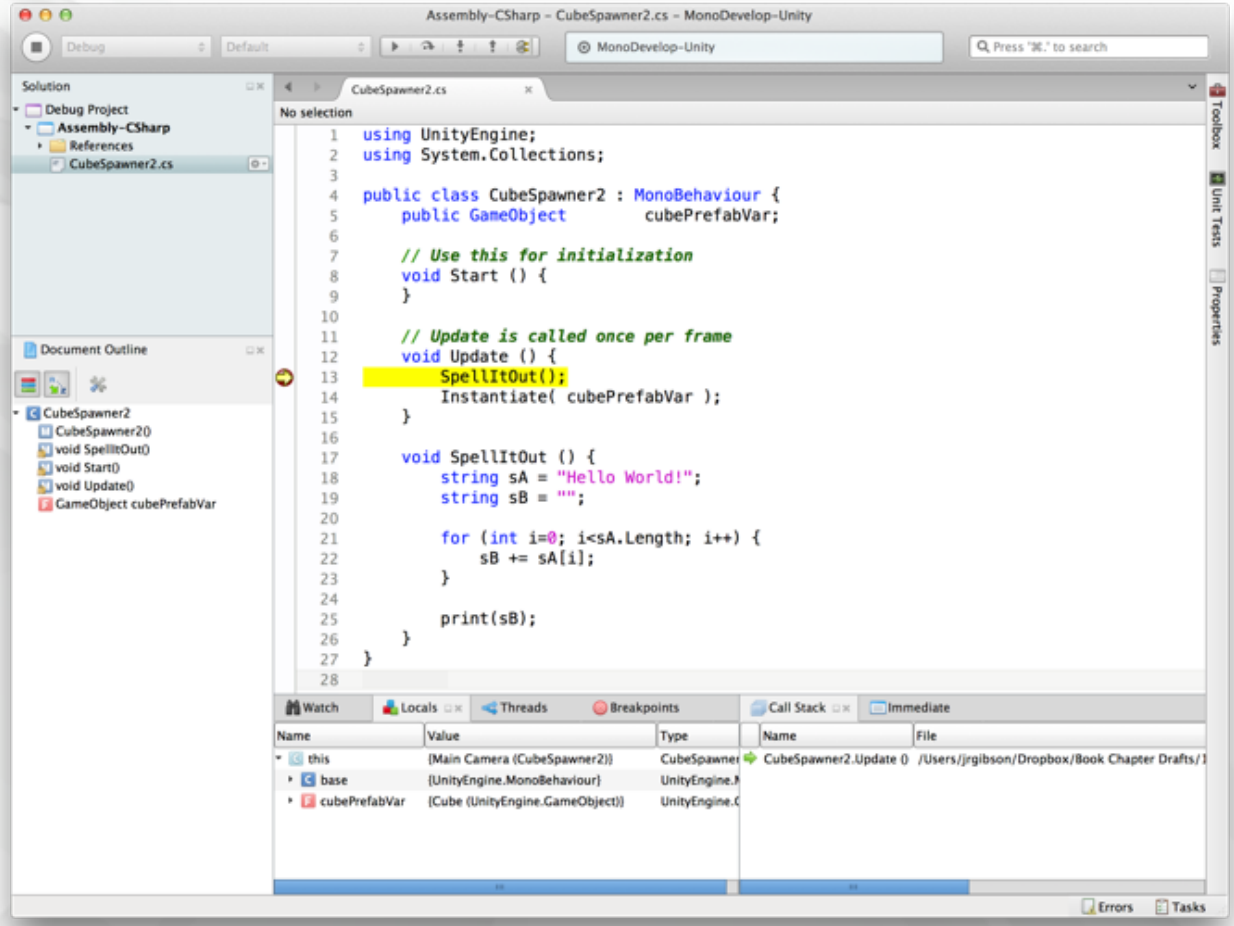

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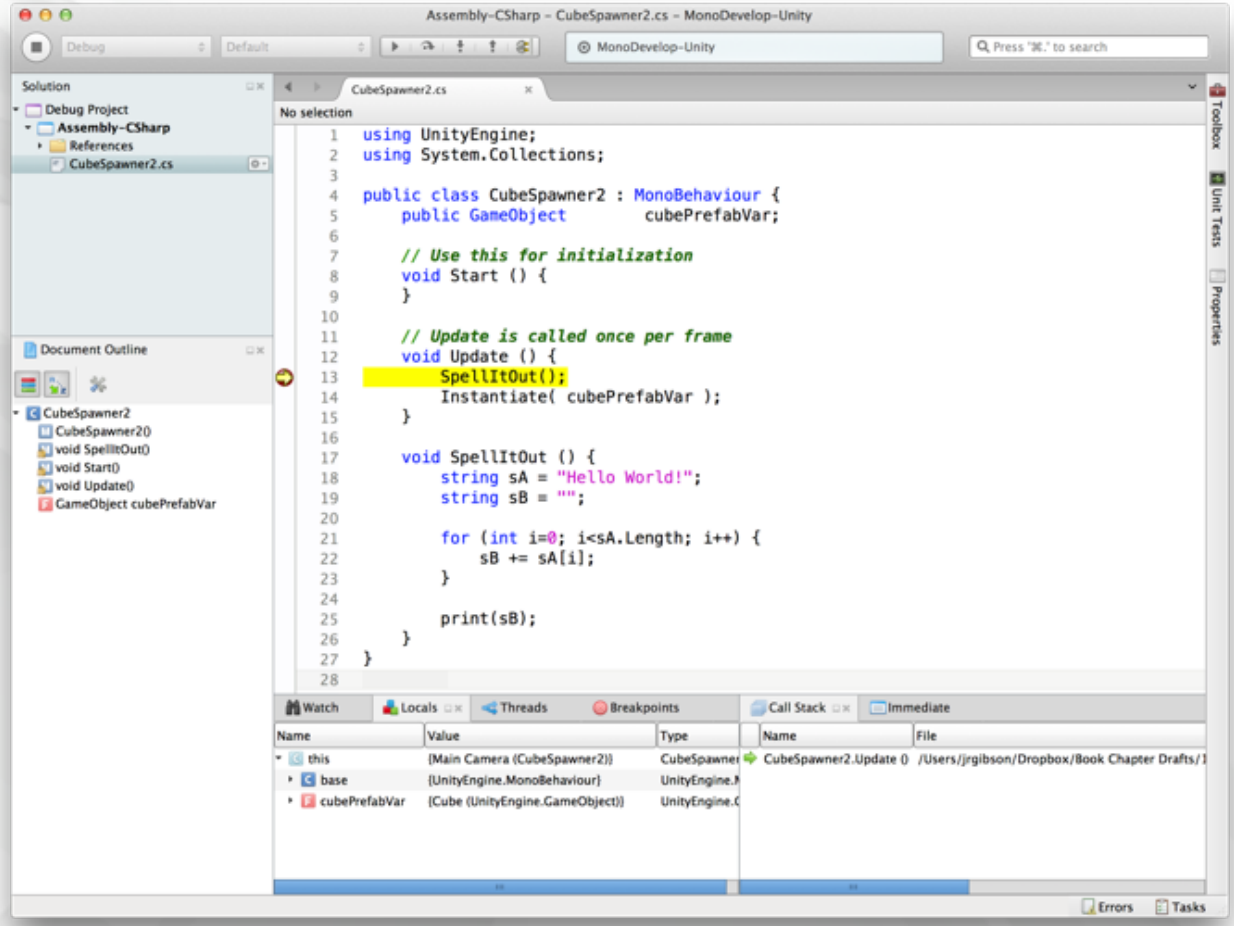

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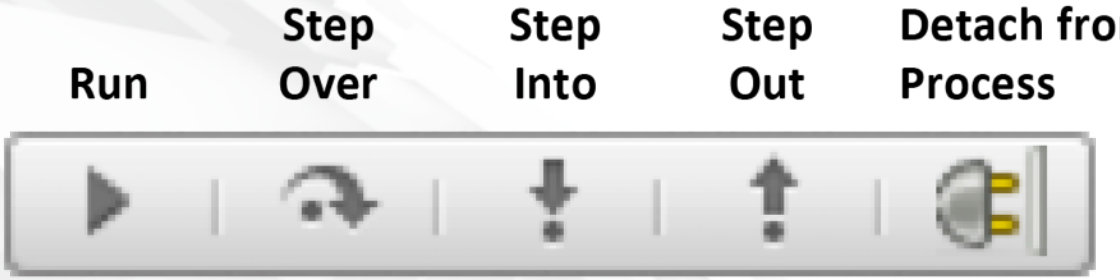

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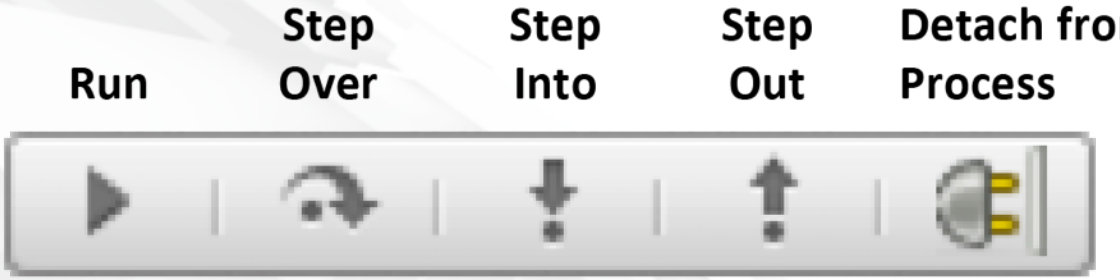

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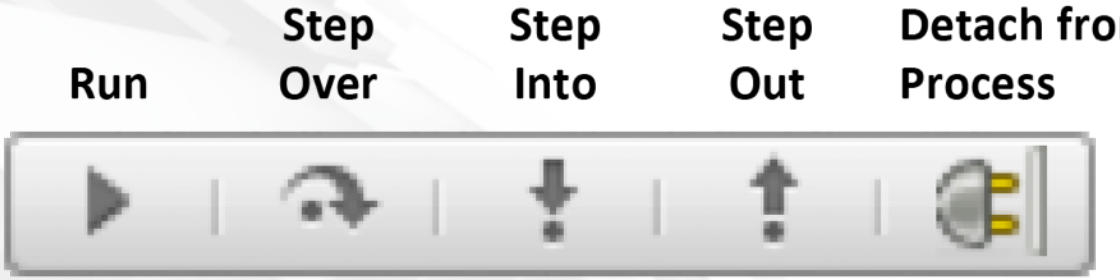

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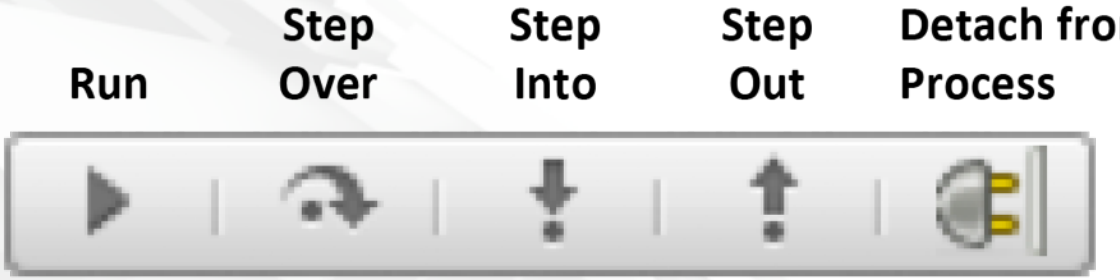

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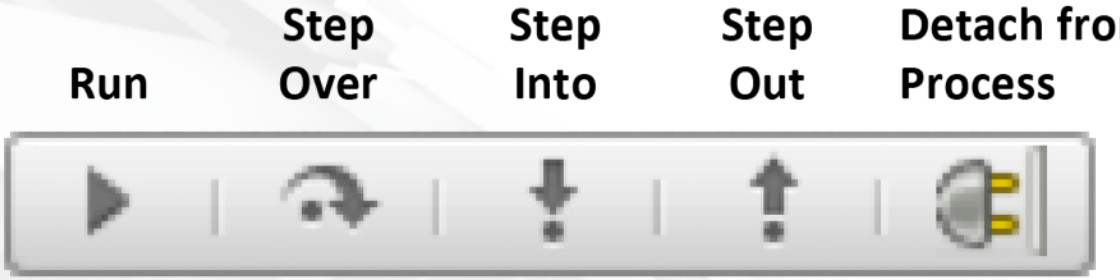

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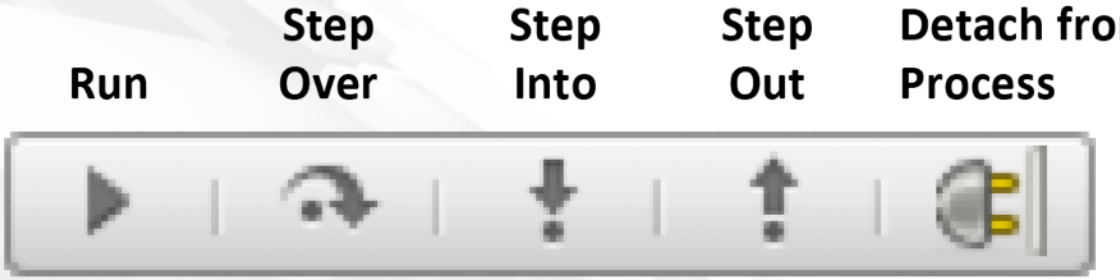

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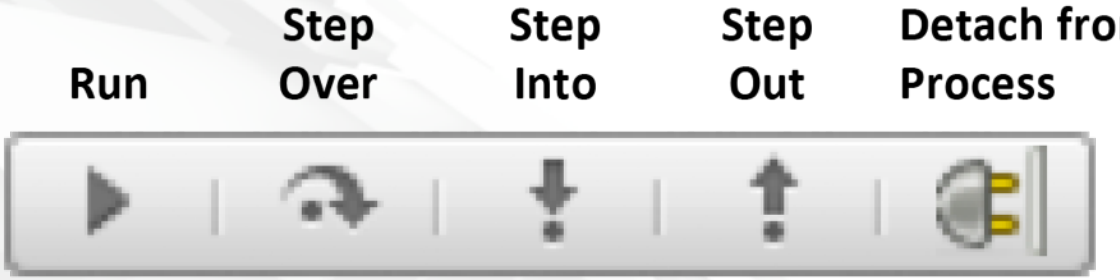

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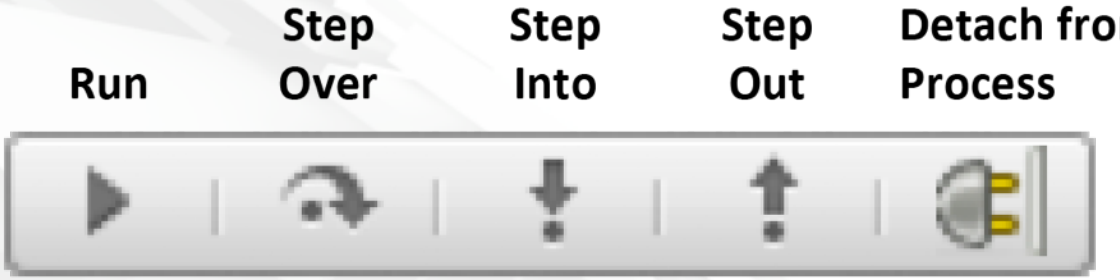

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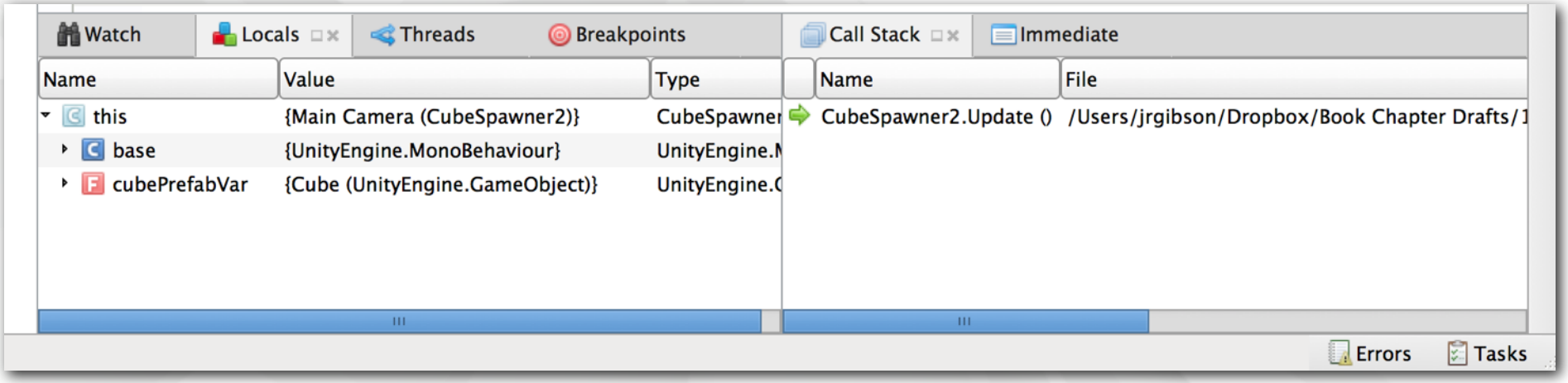

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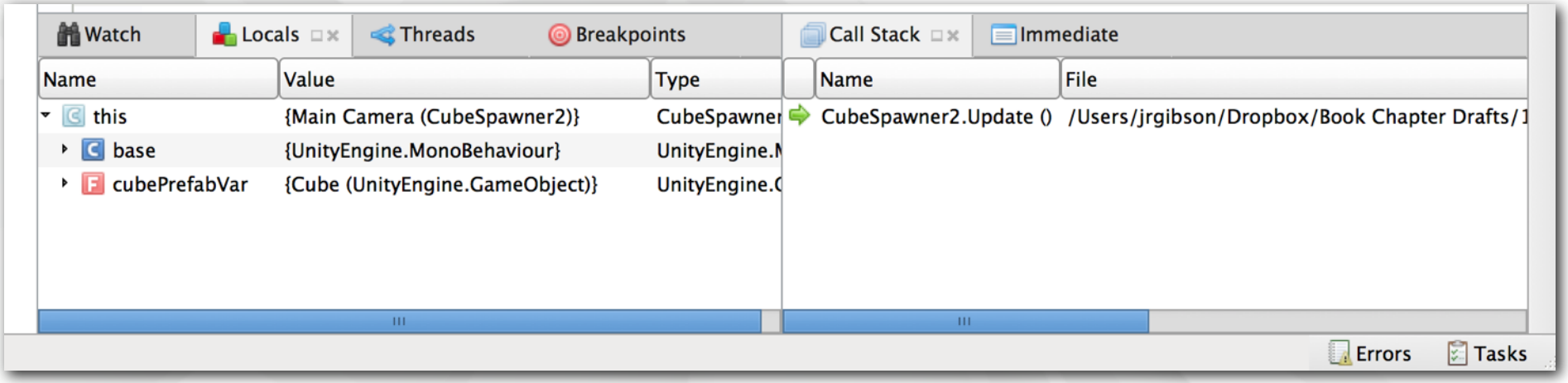

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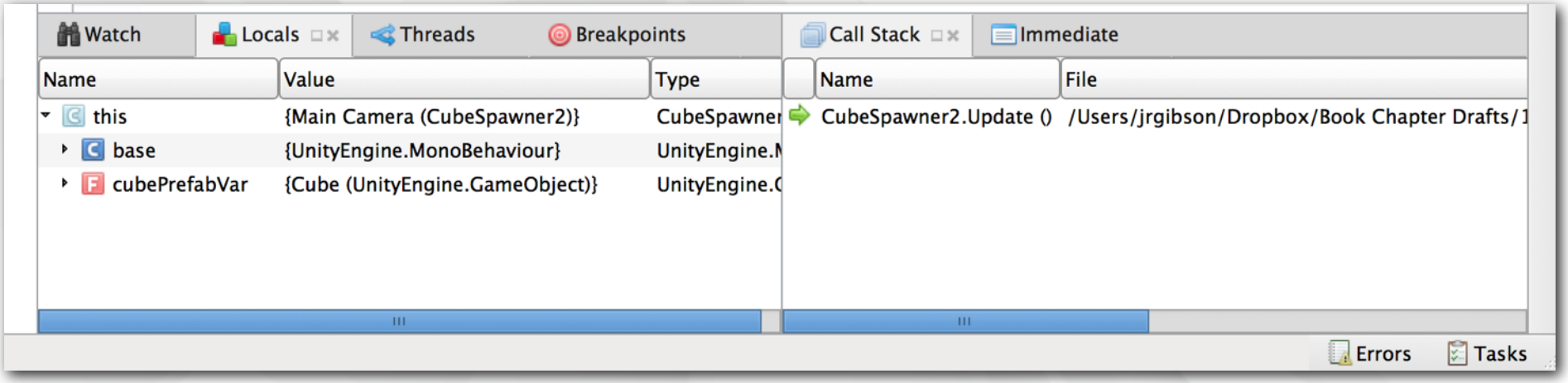

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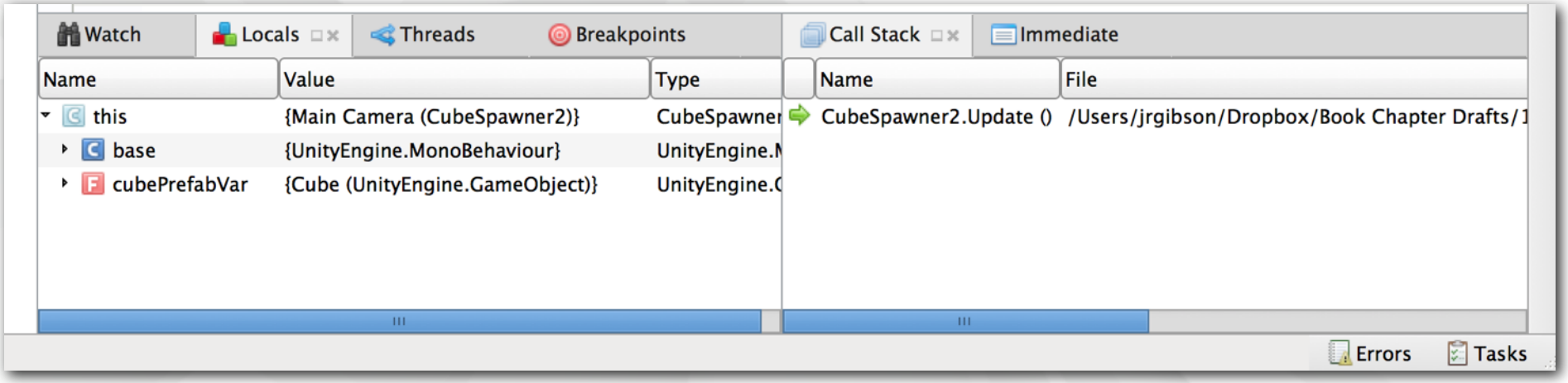

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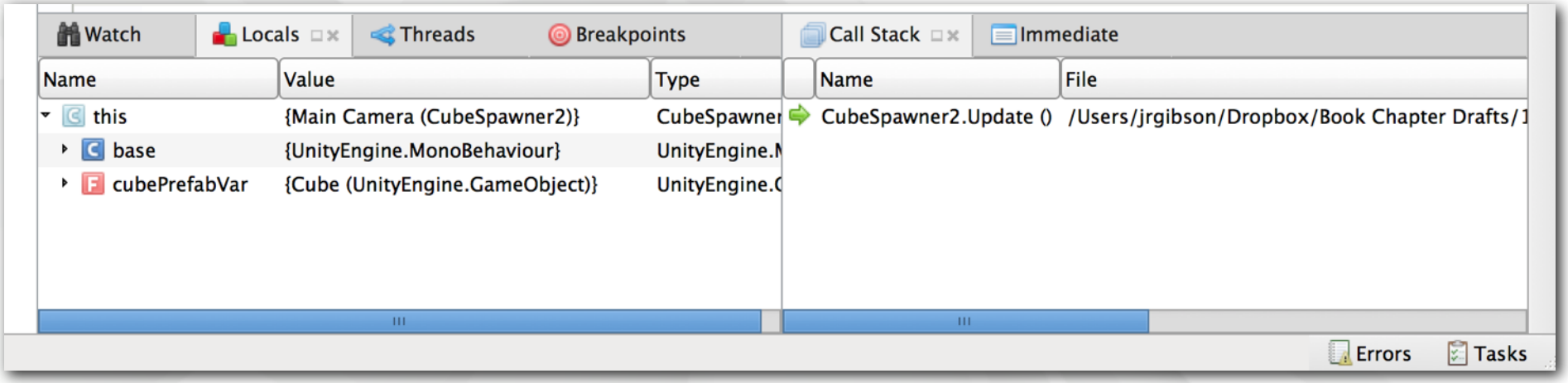

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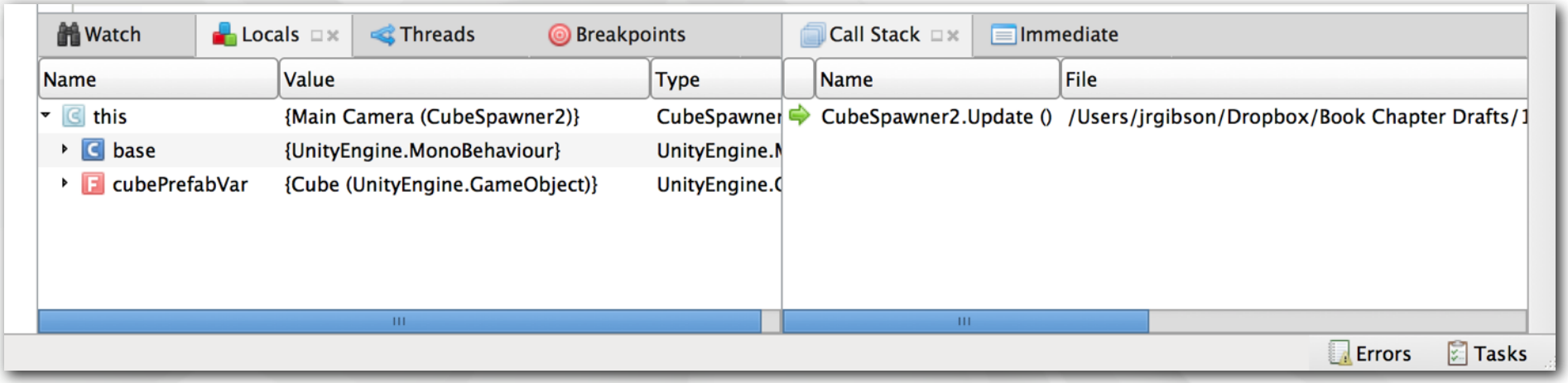

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